

# Embedded Machine Learning for Edge Computing - Session 01

An intuitive introduction to Machine Learning

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# Who am I

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# What is Learning

‘The activity or process of gaining knowledge or skill by studying, practicing, being taught, or experiencing something.’

Merriam Webster dictionary

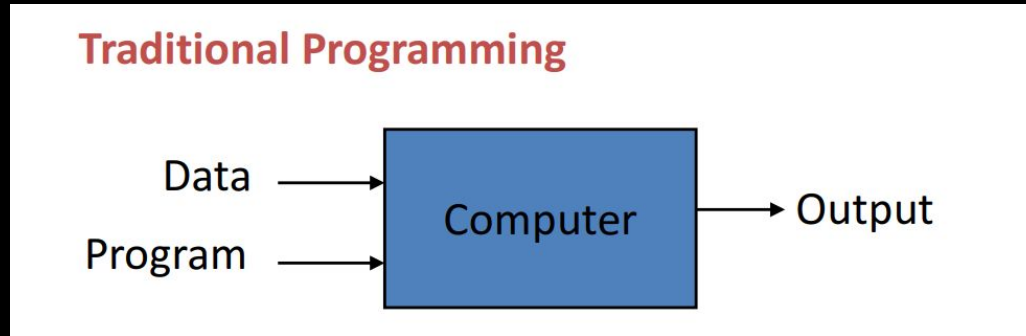
‘A computer program is said to learn from **experience E** with respect to some class of **tasks T** and **performance measure P**, if its performance at tasks in T, as measured by P, improves with experience E.’

Tom Mitchell

# Traditional Programming vs Machine Learning

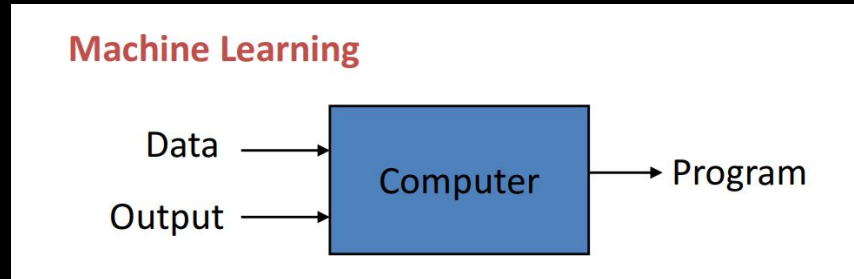
# Adding 2 numbers - Traditional Programming

[Google Colab notebook](#)



# Adding 2 numbers - Machine Learning

- Data - Dataset (Data, Label)
- Learning - An inductive bias, A learning algorithm
- Evaluation



# The concept of Learning in a ML system

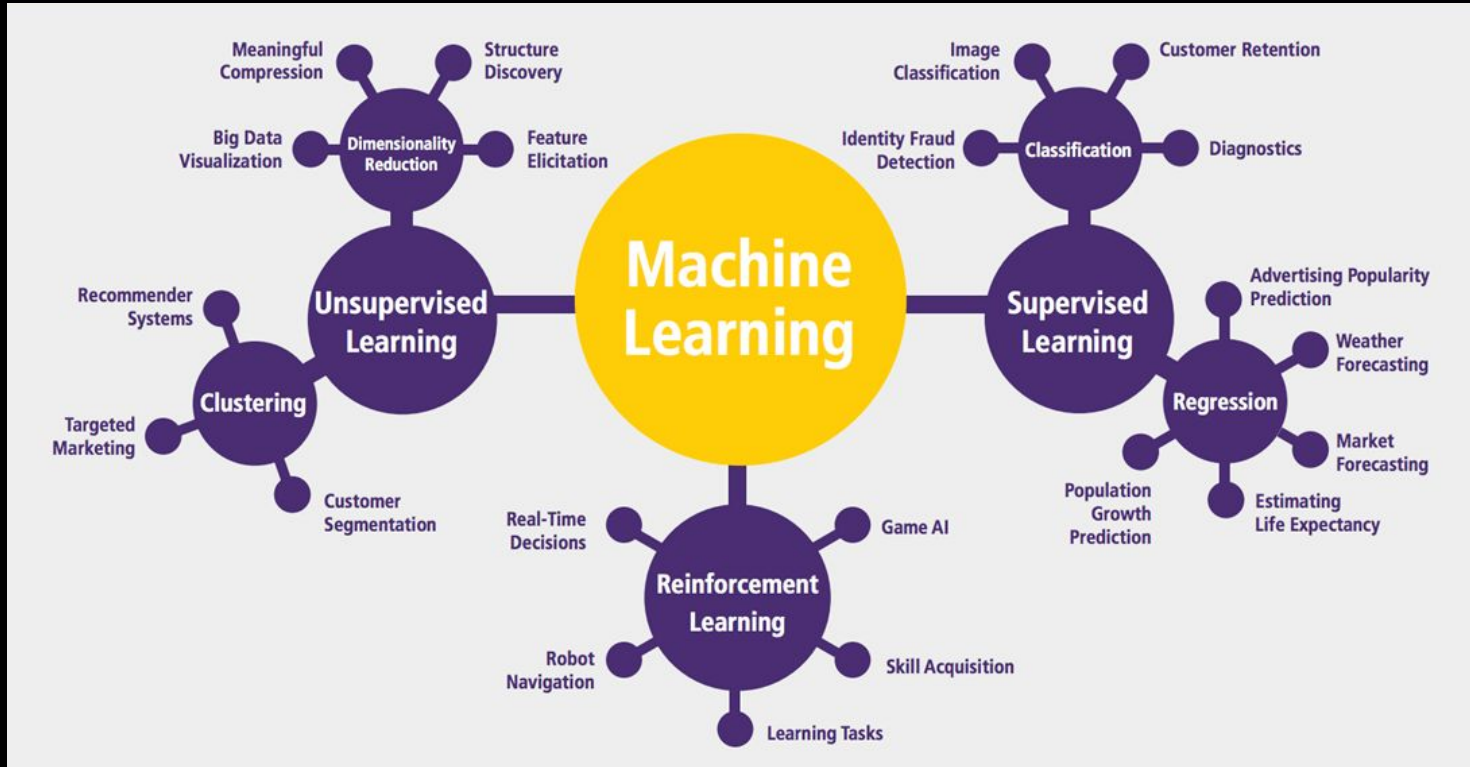
- Learning = Improving with experience at some task
  - Improve over task  $T$ ,
  - With respect to performance measure  $P$ ,
  - Based on Experience,  $E$ .



# Why Machine Learning

- For many problems, it's difficult to program the correct behavior by hand
- Hard to code up a solution by hand (e.g. vision, speech)
- System needs to adapt to a changing environments, customize themselves for individual users (e.g. spam detection)
- Mimic humans and replace monotonous tasks that require intelligence (e.g. handwritten digit recognition)
- Want the system to perform better than the human programmers
- Develop systems that are too difficult/expensive to construct manually because they require specific details skills/knowledge for the task (the knowledge engineering bottleneck)

# Types of Machine Learning



# AI, ML, and DL

# Artificial Intelligence

The theory and development of computer systems able to perform tasks normally requiring human intelligence

## Machine Learning

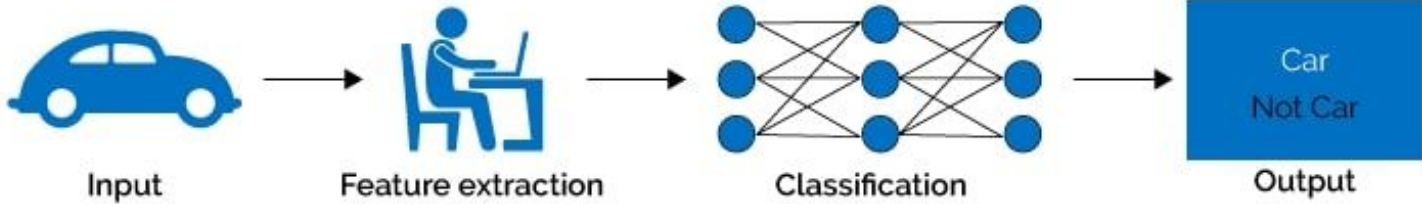
Gives computers "the ability to learn without being explicitly programmed"

## Deep Learning

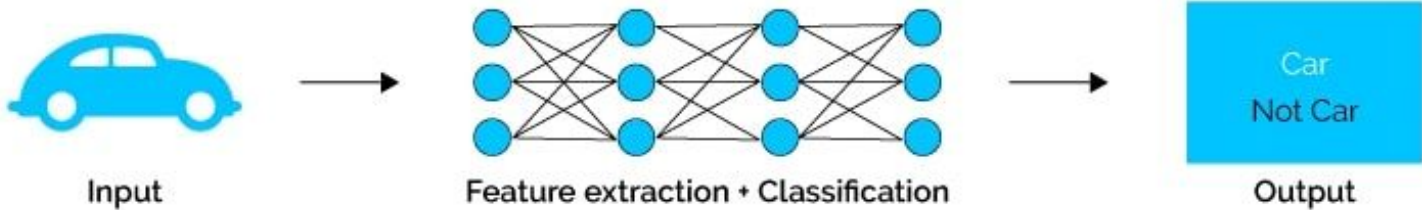
Machine learning algorithms with brain-like logical structure of algorithms called artificial neural networks

**LEVITY**

# Machine Learning



# Deep Learning



# Neural Networks!

## Neural Networks

Perceptron (P)



Feed Forward (FF)



Radial Basis Network (RBF)



Deep Feed Forward (DFF)



Recurrent Neural Network (RNN)



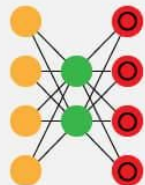
Long / Short Term Memory (LSTM)



Gated Recurrent (GRU)



Auto Encoder (AE)



Variational AE (VAE)



Denosing AE(DAE)



Sparse AE (SAE)





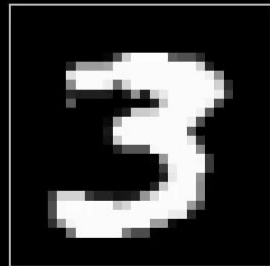
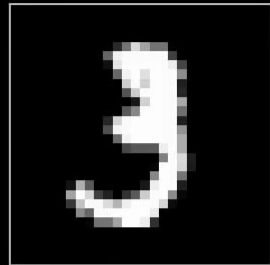
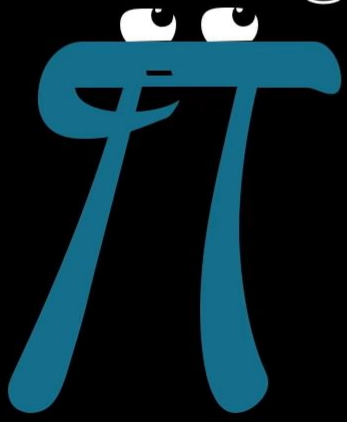
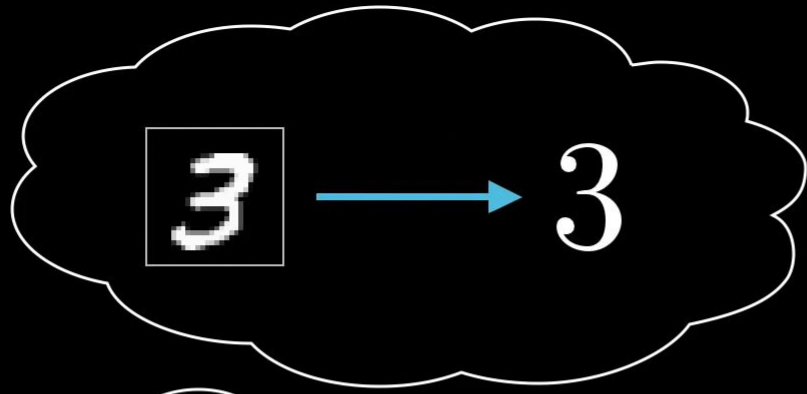
### Animated math



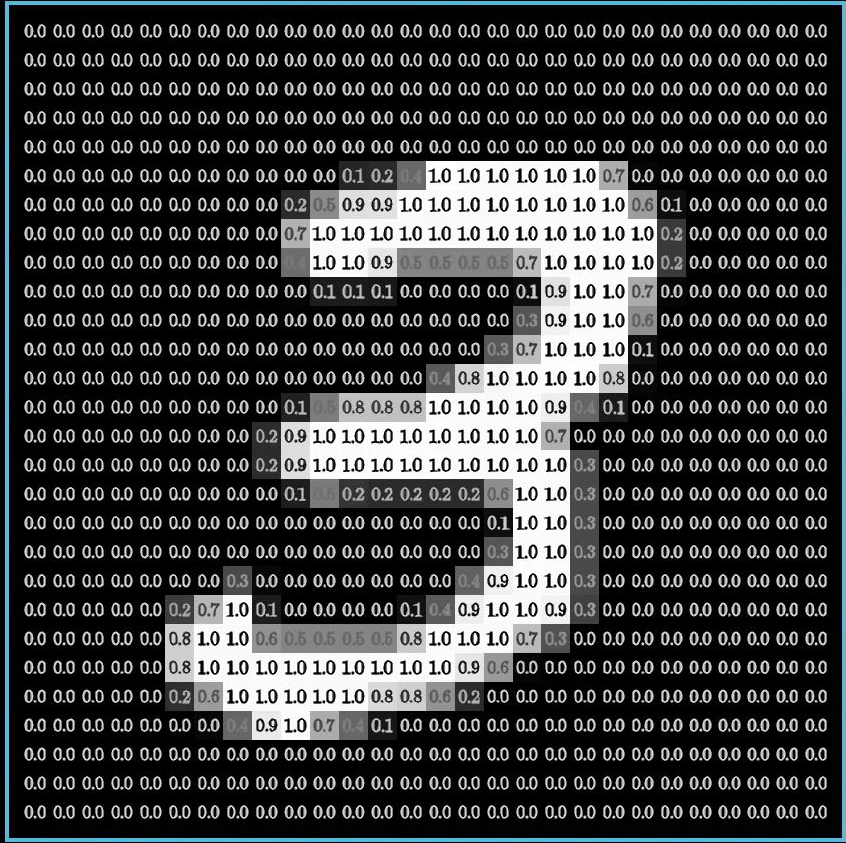
$S.A. = \pi^2 R^2$ <p><math>\frac{\pi}{2}R</math> <math>2\pi R</math></p>	$\pi = 4$ <p>1</p>	All triangles are isosceles
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Latest video: How to Lie With Visual Proofs

<https://www.3blue1brown.com/>





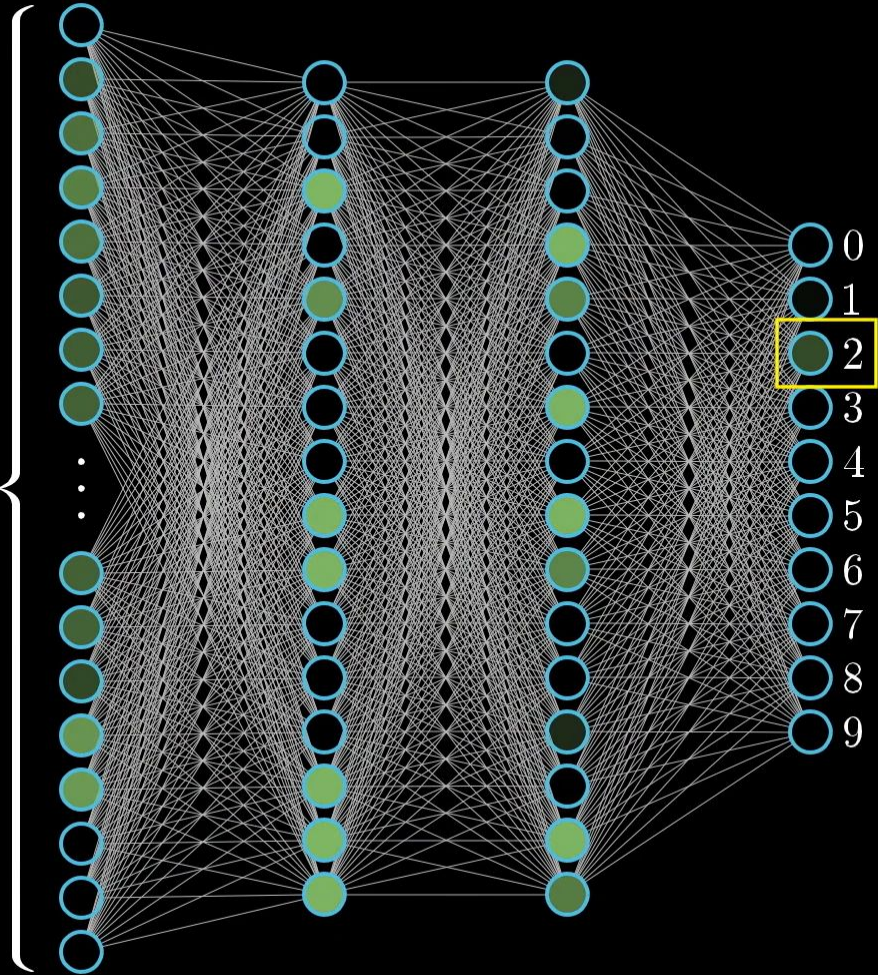


0  
1  
2  
3 ?  
4  
5  
6  
7  
8  
9





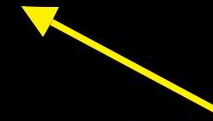
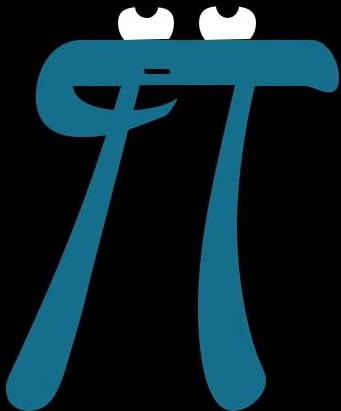
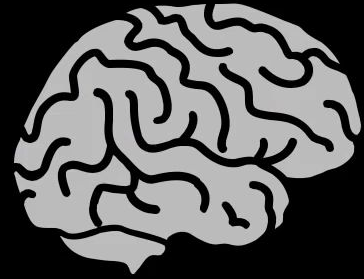
784



# Neural network



What are  
the neurons?



How are  
they connected?

0.8

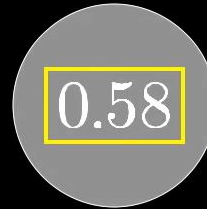
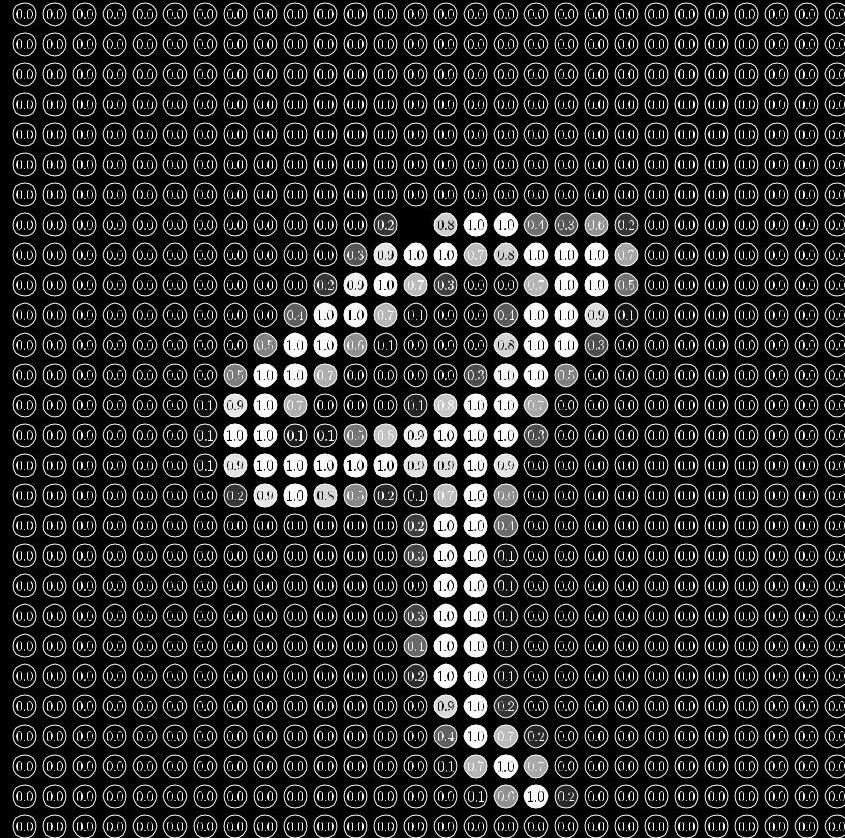
Neuron  $\rightarrow$  Thing that holds a number



28

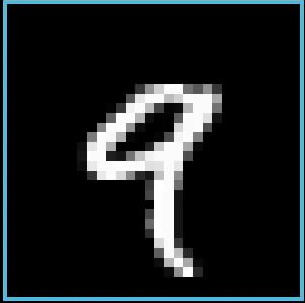
$$28 \times 28 = 784$$

28

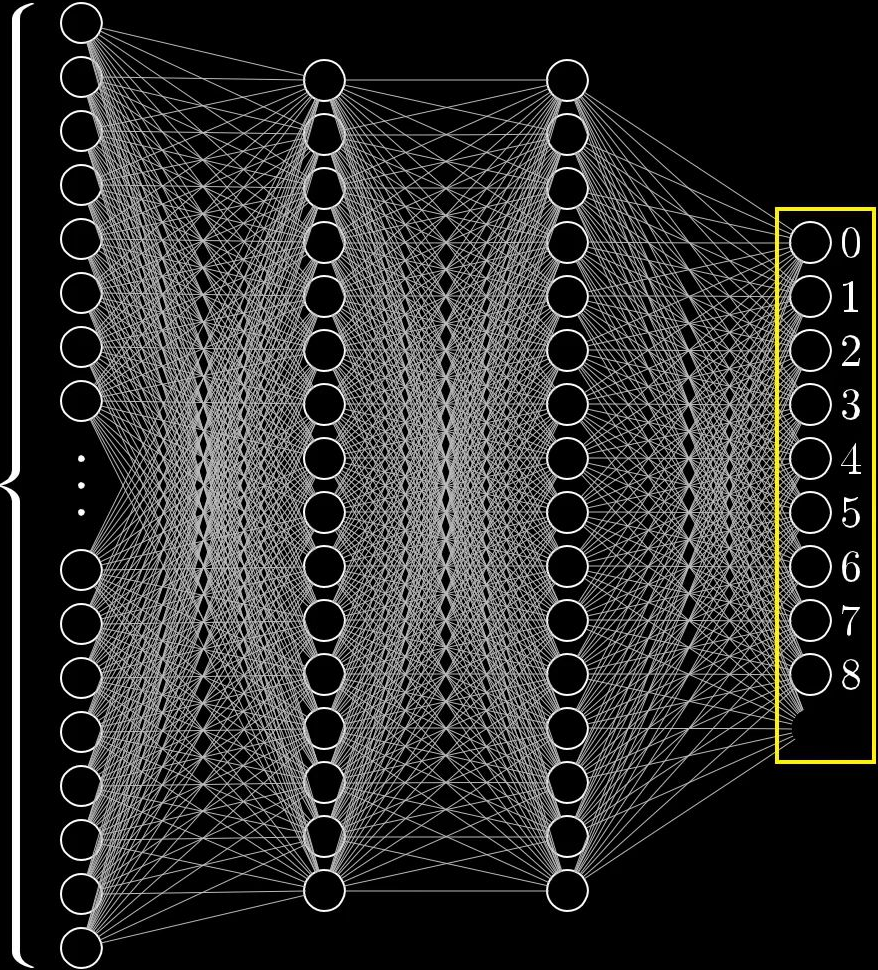


“Activation”

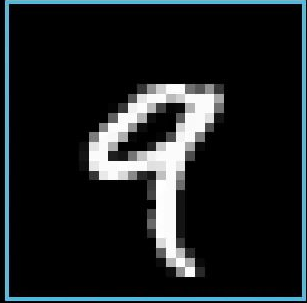




784

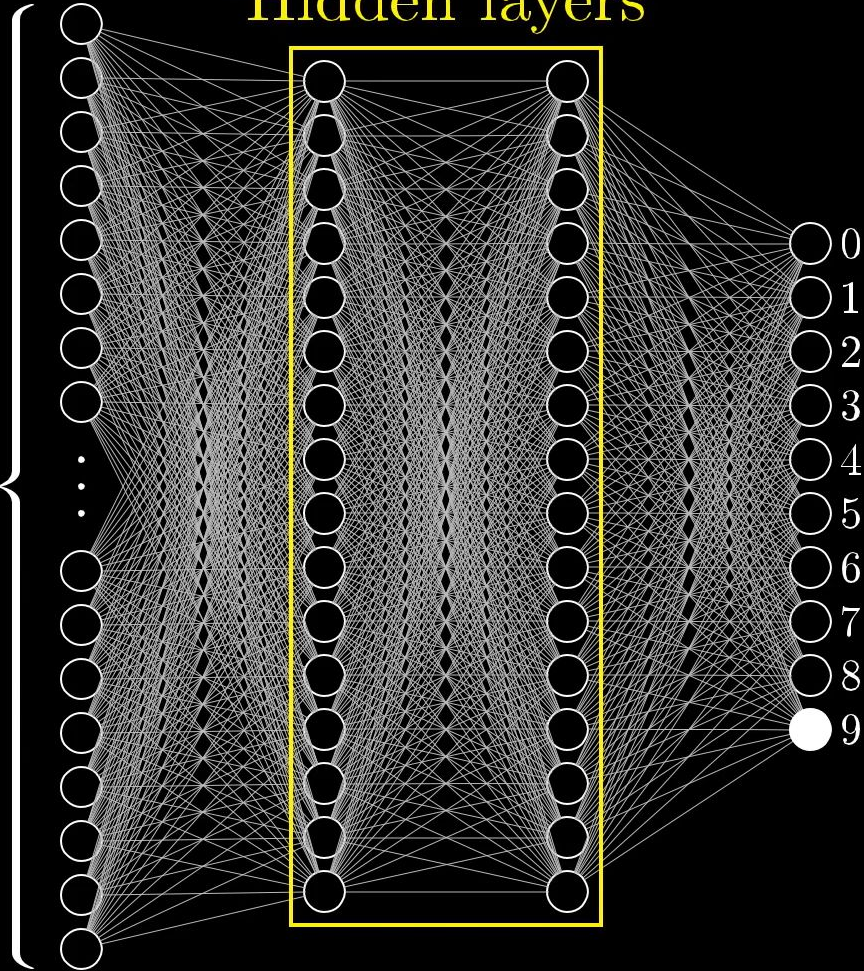


0.97 9

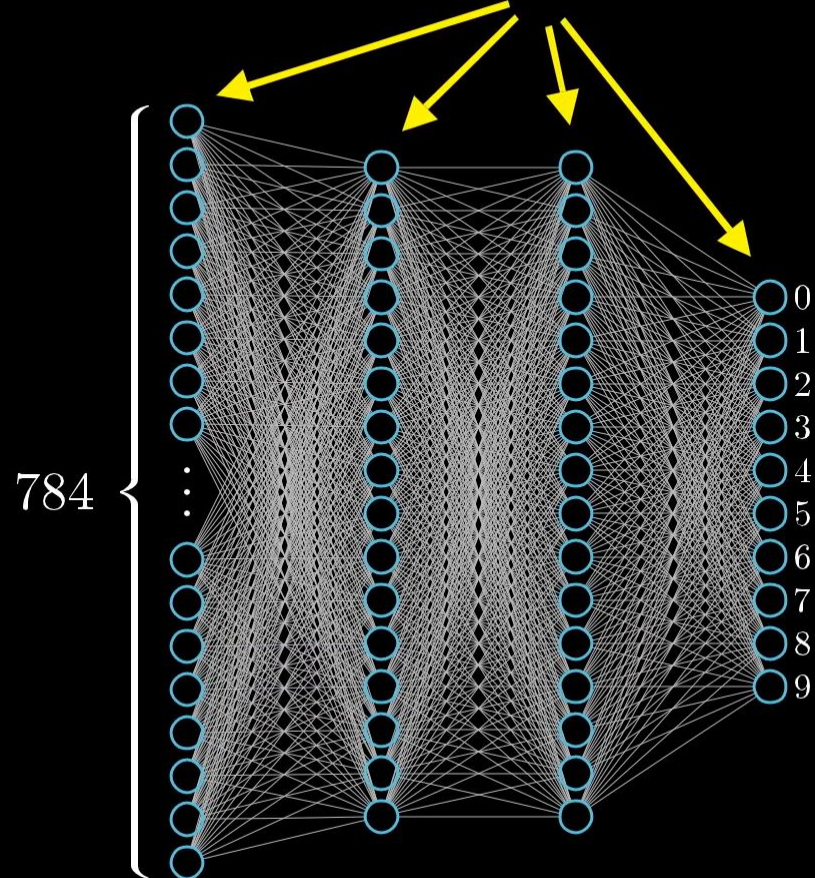


# “Hidden layers”

784



# Why the layers?



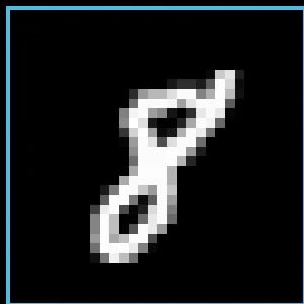
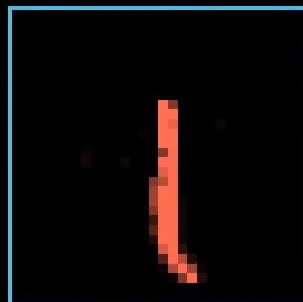




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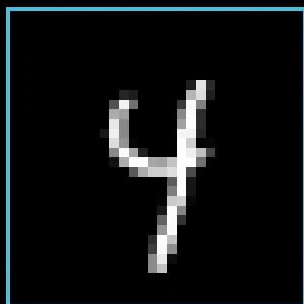
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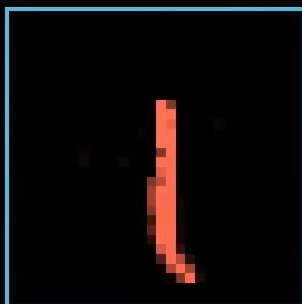
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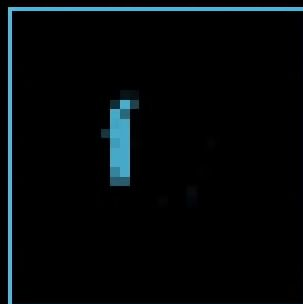
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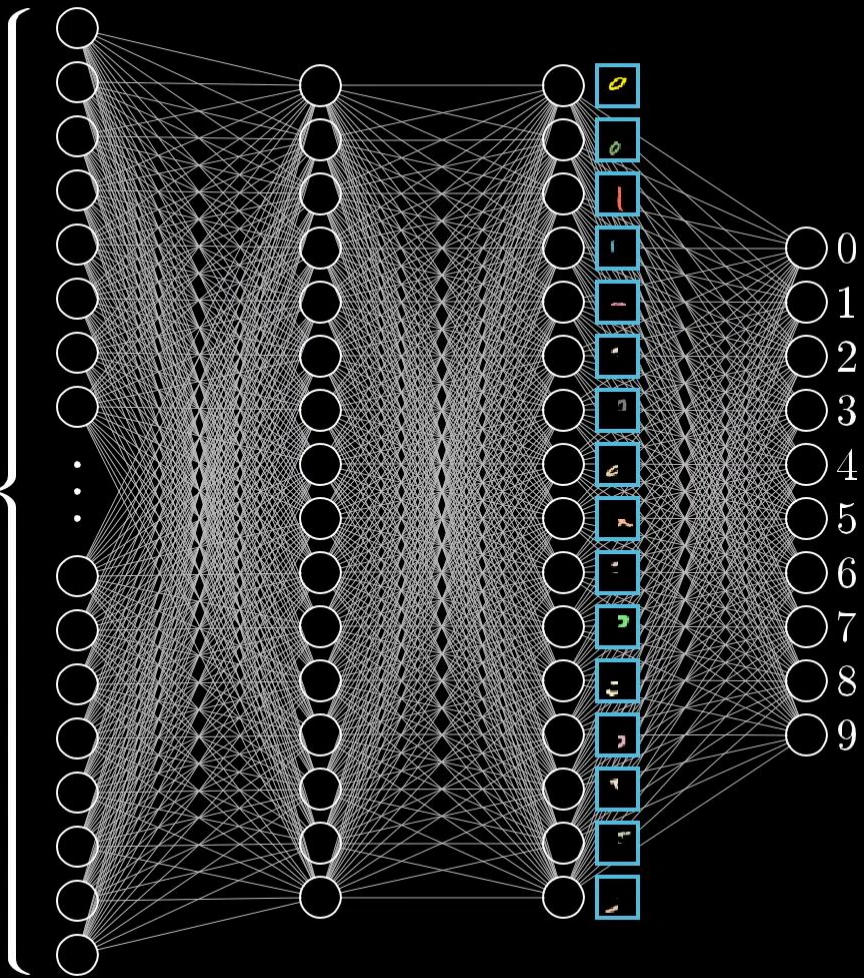
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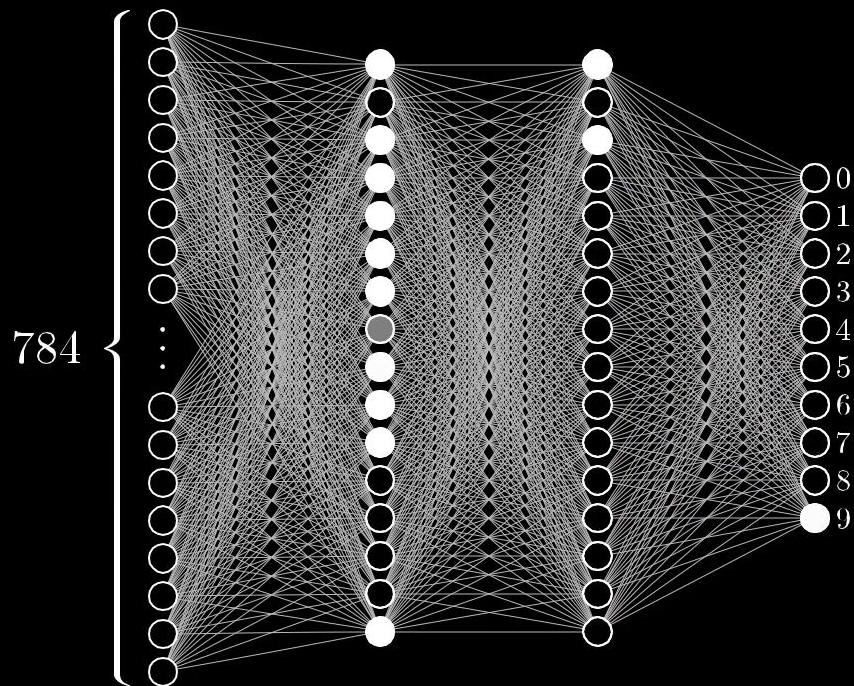
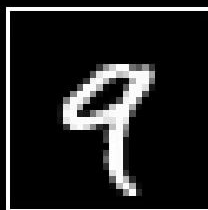


+



784



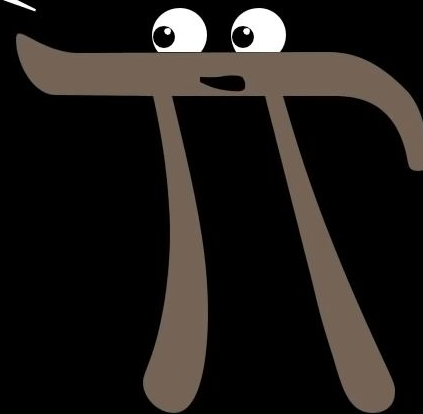
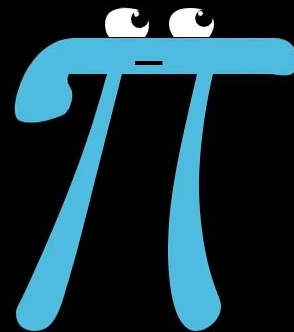
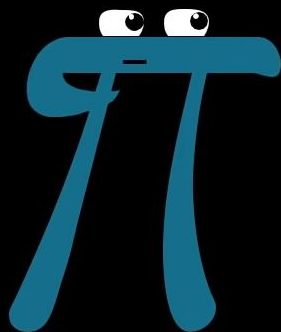
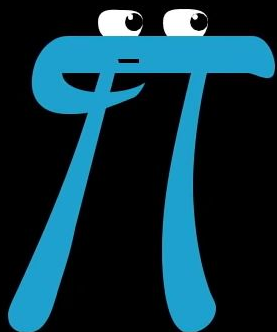


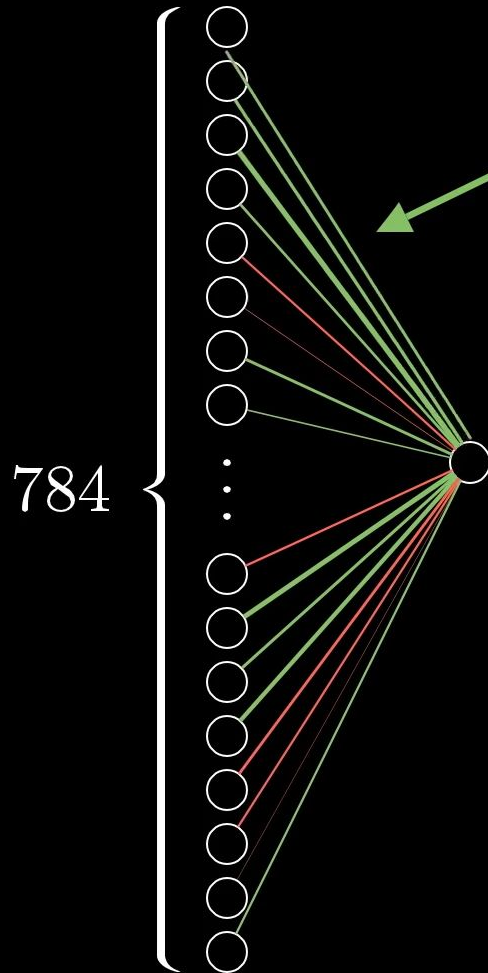
# Neural Networks!

How Neural Networks work?  
Neurons:



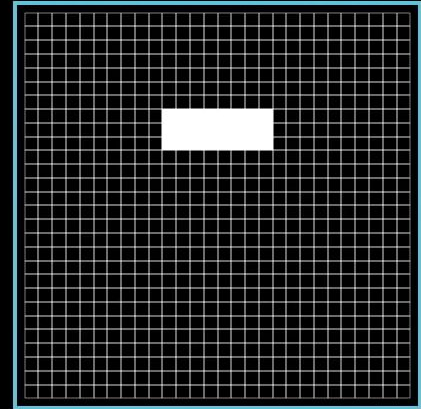
Many recognition tasks  
break down like this





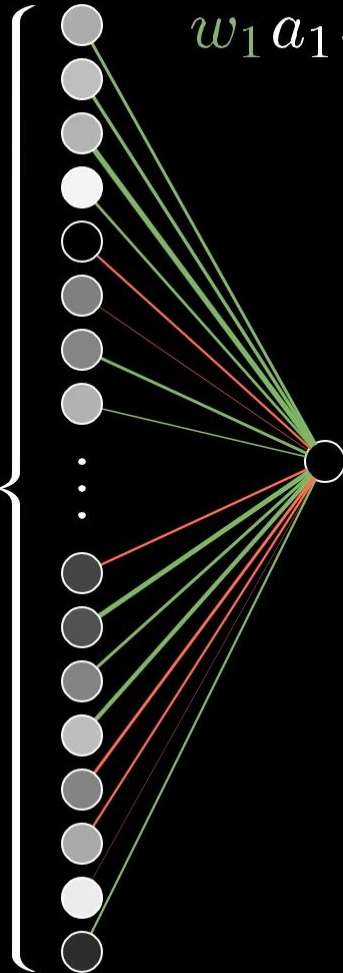
Weights

- $w_1: 2.07$
- $w_2: 2.31$
- $w_3: 3.64$
- $w_4: 1.87$
- $w_5: -1.51$
- $w_6: -0.43$
- $w_7: 2.01$
- $w_8: 1.07$
- $\vdots$

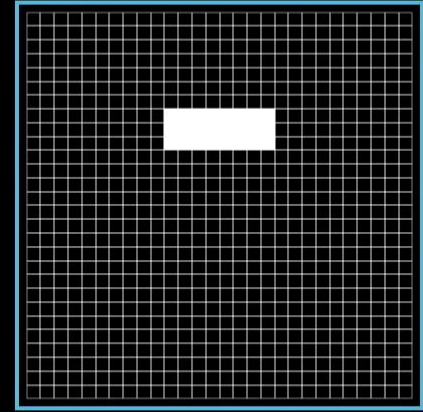


$$w_1 a_1 + w_2 a_2 + w_3 a_3 + w_4 a_4 + \dots + w_n a_n$$

784

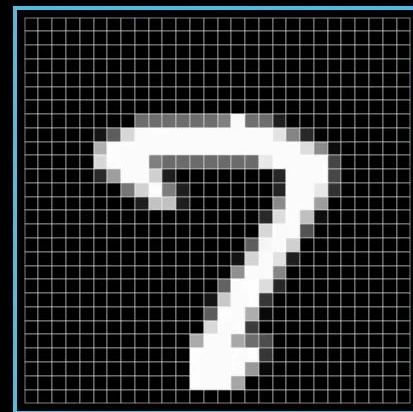
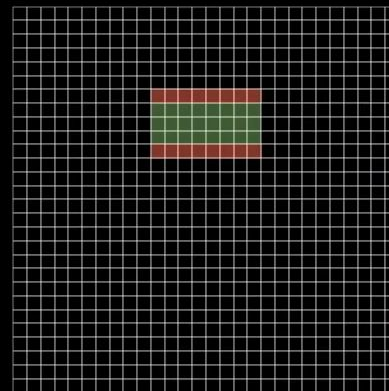
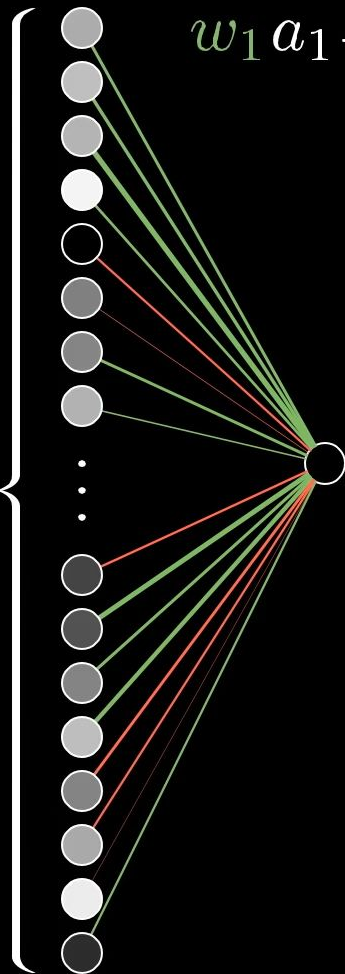


- $w_1: 2.07$
- $w_2: 2.31$
- $w_3: 3.64$
- $w_4: 1.87$
- $w_5: -1.51$
- $w_6: -0.43$
- $w_7: 2.01$
- $w_8: 1.07$
- $\vdots$



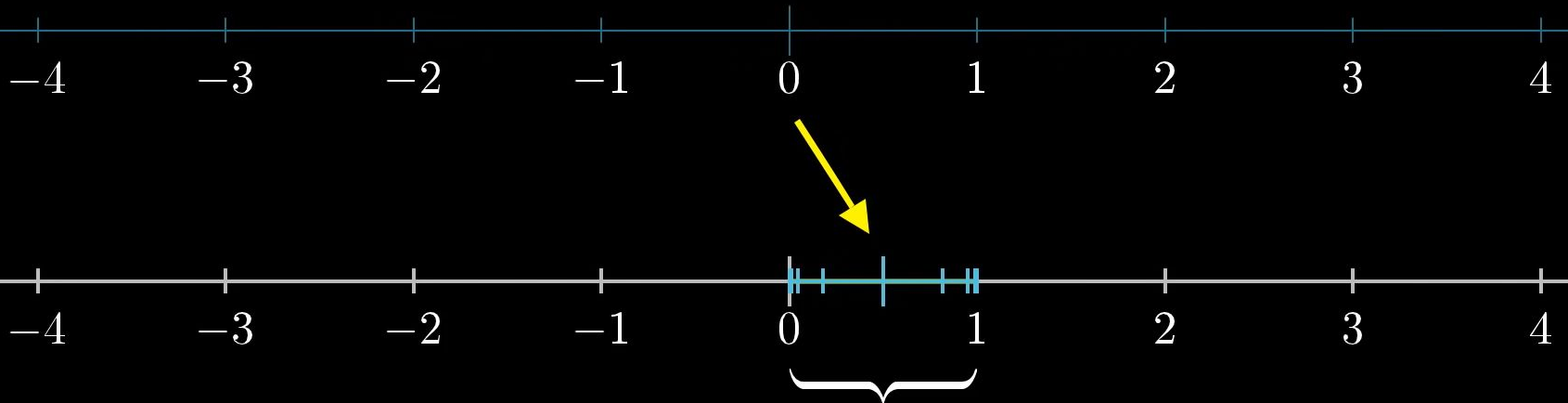
$$w_1 a_1 + w_2 a_2 + w_3 a_3 + w_4 a_4 + \dots + w_n a_n$$

784





$$w_1 a_1 + w_2 a_2 + w_3 a_3 + w_4 a_4 + \dots + w_n a_n$$

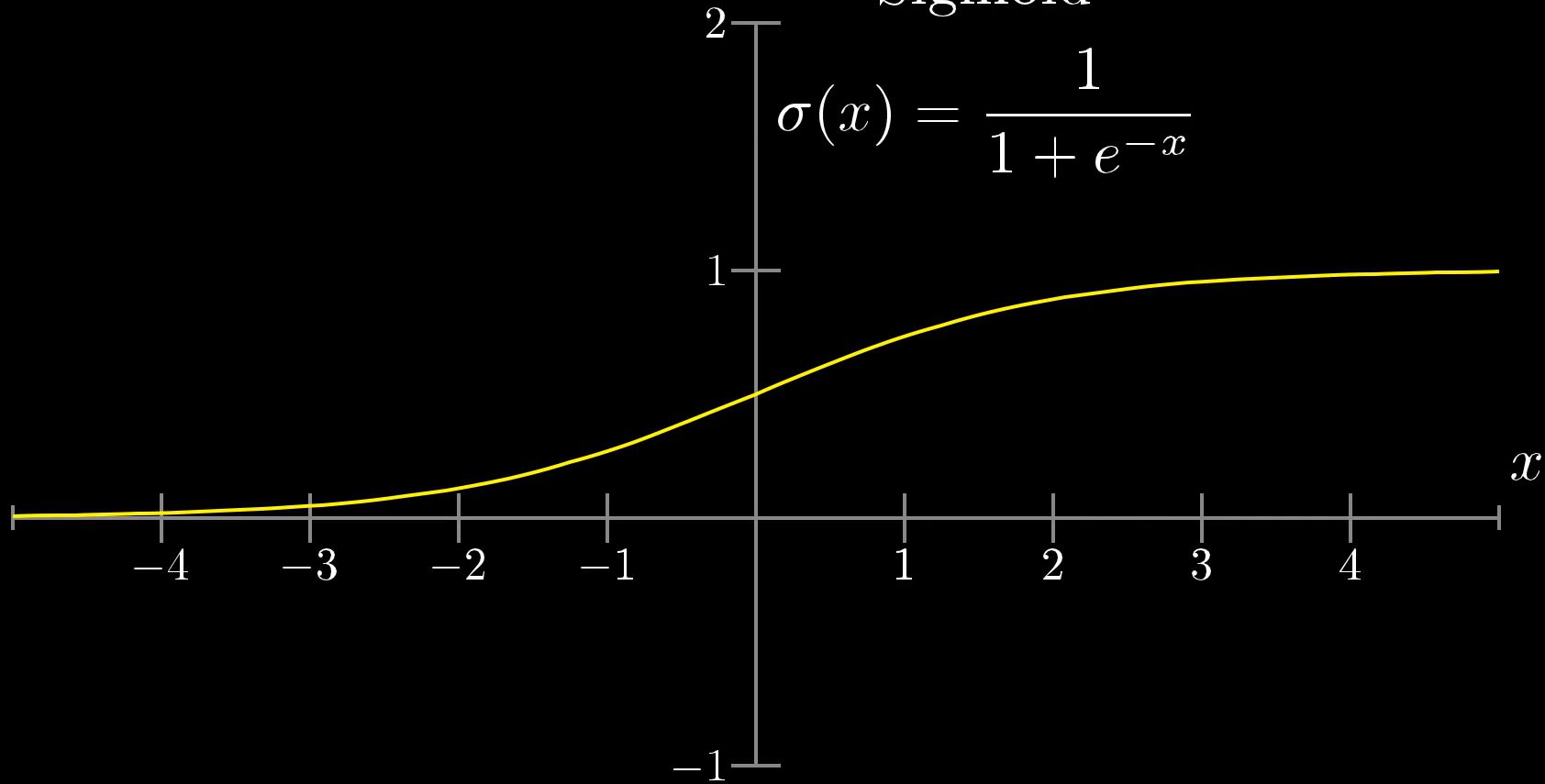


Activations should be in this range



# Sigmoid

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

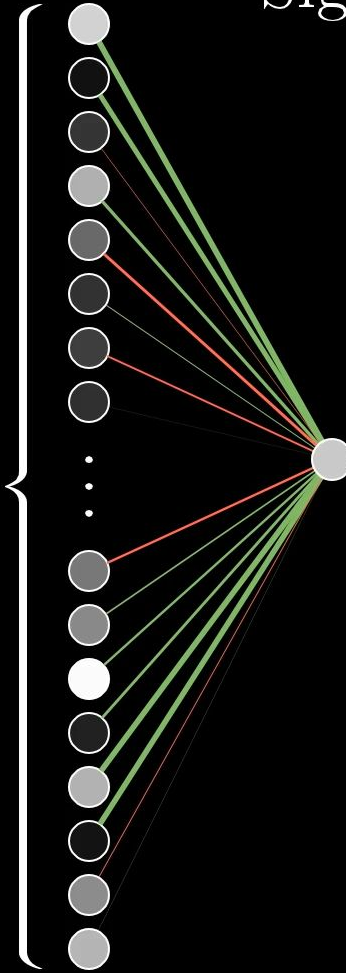


Sigmoid

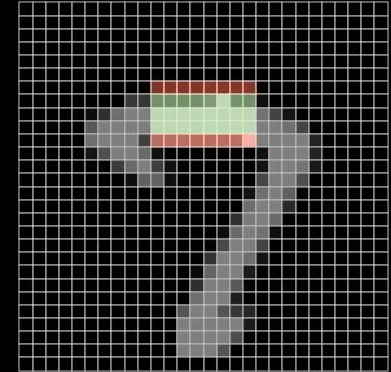
How positive is this?

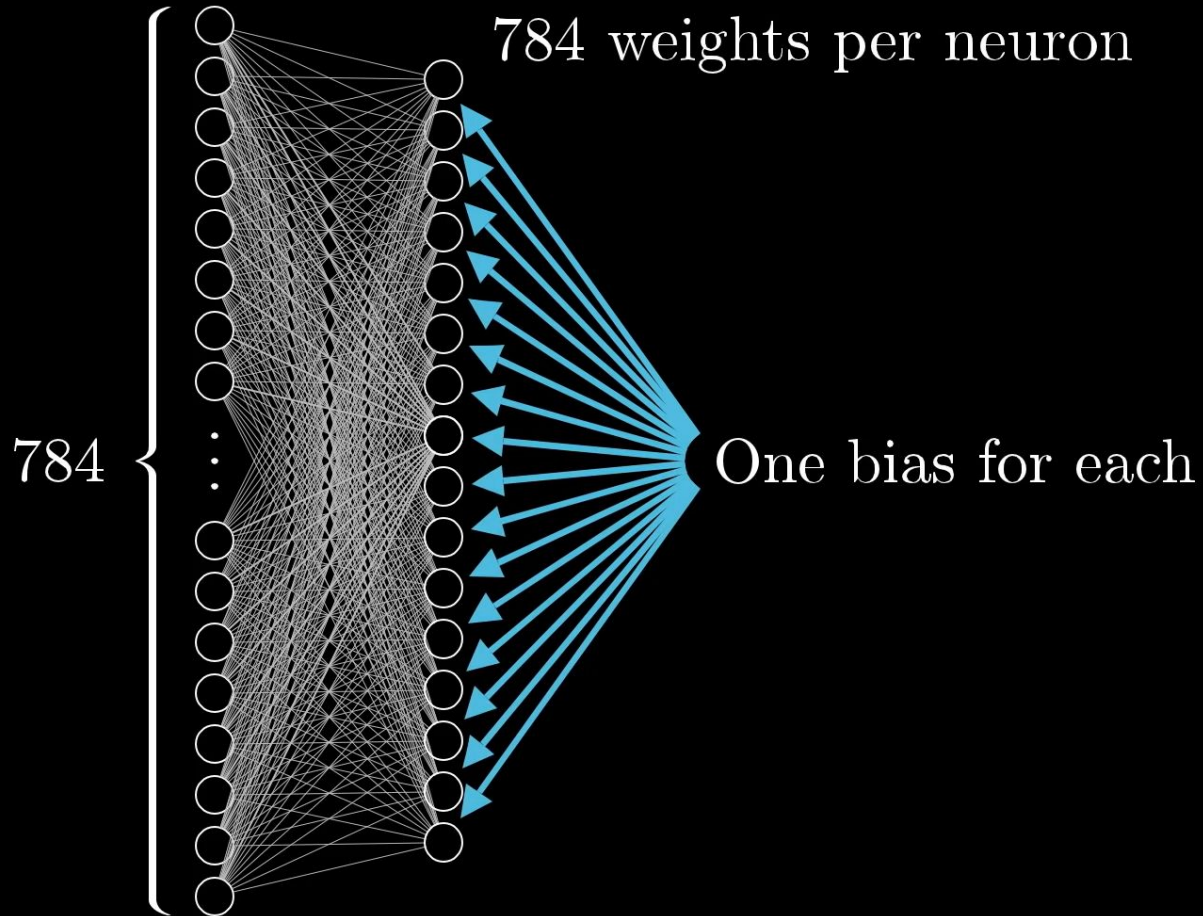
$$\sigma(w_1 a_1 + w_2 a_2 + w_3 a_3 + \dots + w_n a_n - 10)$$

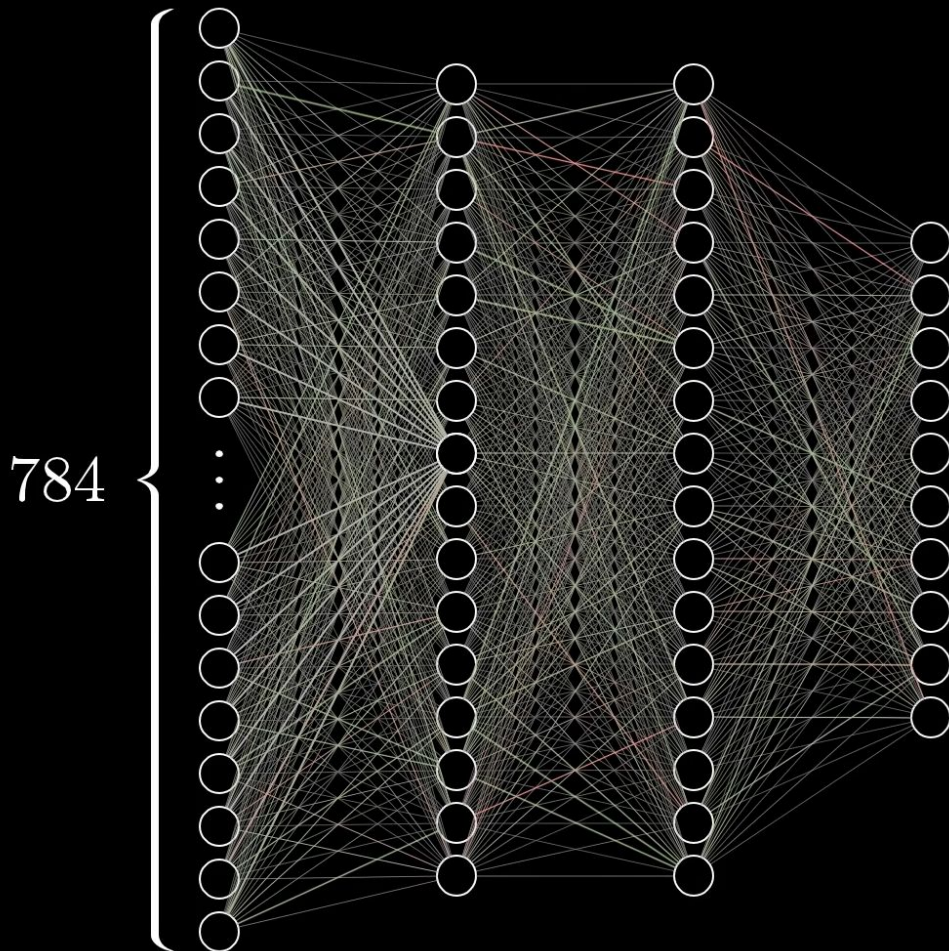
784



Only activate meaningfully  
when  $\text{weighted sum} > 10$



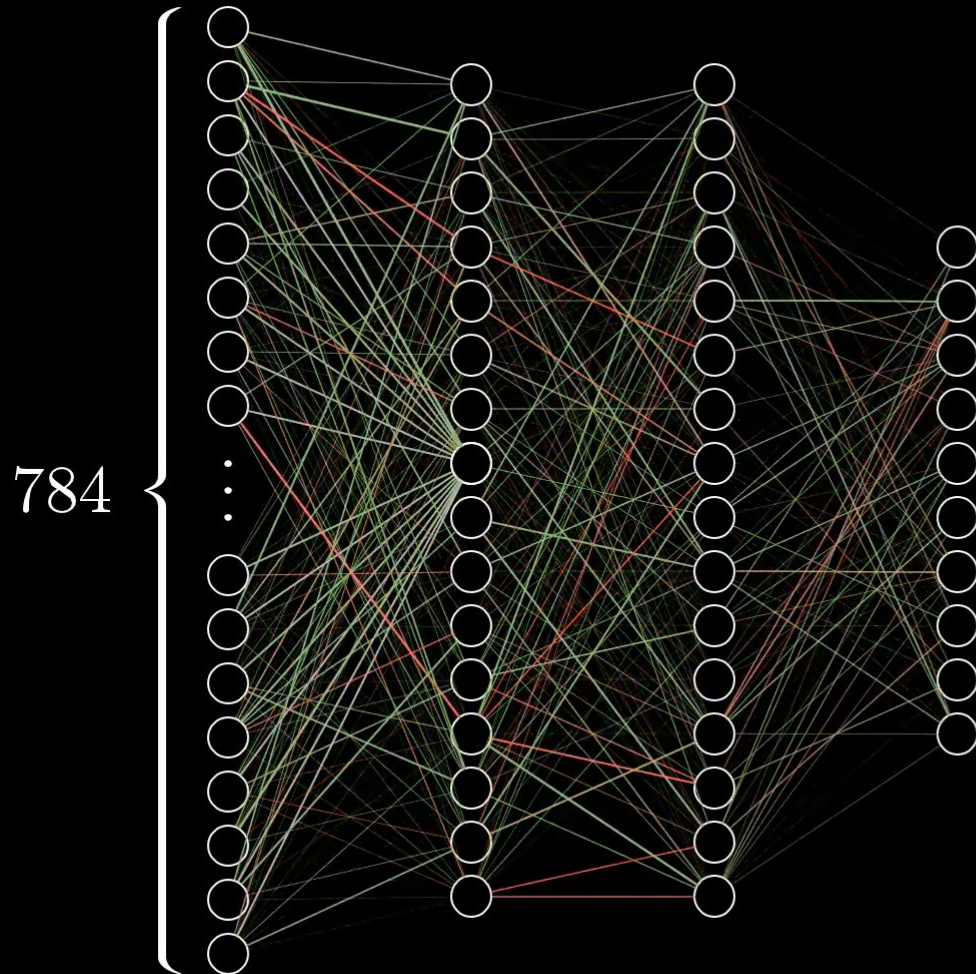




$784 \times 16 + 16 \times 16 + 16 \times 10$   
weights

$16 + 16 + 10$   
biases

**13,002**



$$784 \times 16 + 16 \times 16 + 16 \times 10$$

weights

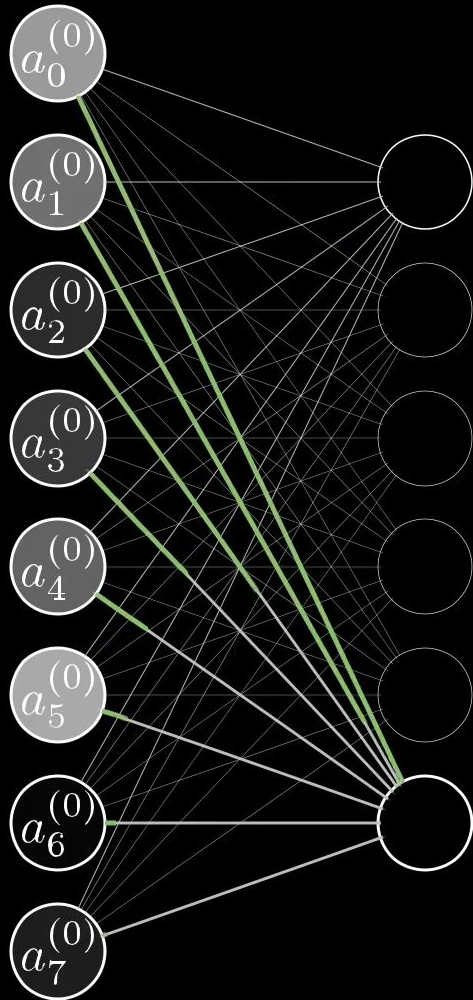
$$16 + 16 + 10$$

biases

13,002

Learning  $\rightarrow$  Finding the right weights and biases

# Sigmoid

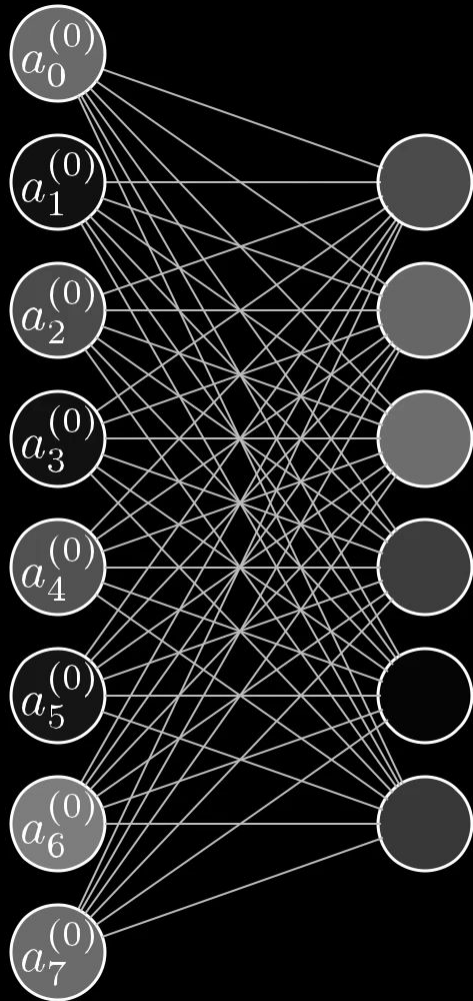


$$a_0^{(1)} = \sigma \left( w_{0,0} a_0^{(0)} + w_{0,1} a_1^{(0)} + \dots + w_{0,n} a_n^{(0)} + b_0 \right)$$

↑  
Bias

$$\begin{bmatrix} w_{0,0} & w_{0,1} & \dots & w_{0,n} \\ w_{1,0} & w_{1,1} & \dots & w_{1,n} \\ \vdots & \vdots & \ddots & \vdots \\ w_{k,0} & w_{k,1} & \dots & w_{k,n} \end{bmatrix}
 \begin{bmatrix} a_0^{(0)} \\ a_1^{(0)} \\ \vdots \\ a_n^{(0)} \end{bmatrix}
 =
 \begin{bmatrix} ? \\ ? \\ \vdots \\ ? \end{bmatrix}$$



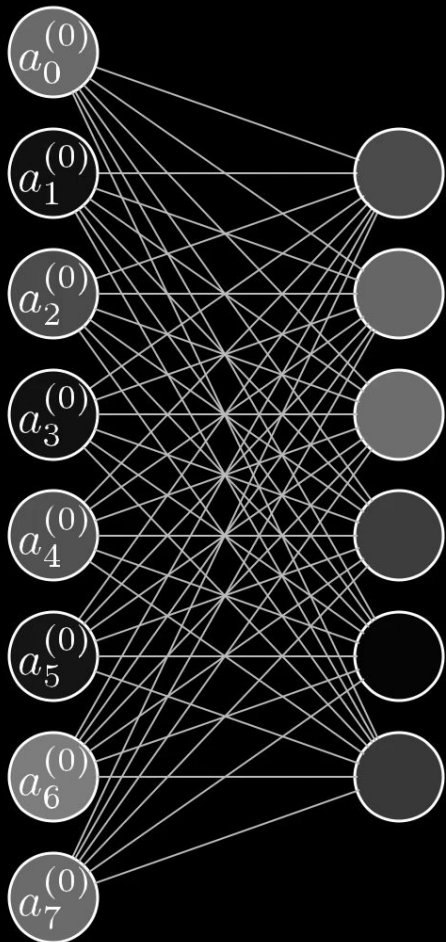


$$\mathbf{a}^{(1)} = \sigma(\mathbf{W}\mathbf{a}^{(0)} + \mathbf{b})$$

$$\sigma \left( \begin{bmatrix} w_{0,0} & w_{0,1} & \dots & w_{0,n} \\ w_{1,0} & w_{1,1} & \dots & w_{1,n} \\ \vdots & \vdots & \ddots & \vdots \\ w_{k,0} & w_{k,1} & \dots & w_{k,n} \end{bmatrix} \begin{bmatrix} a_0^{(0)} \\ a_1^{(0)} \\ \vdots \\ a_n^{(0)} \end{bmatrix} + \begin{bmatrix} b_0 \\ b_1 \\ \vdots \\ b_n \end{bmatrix} \right)$$

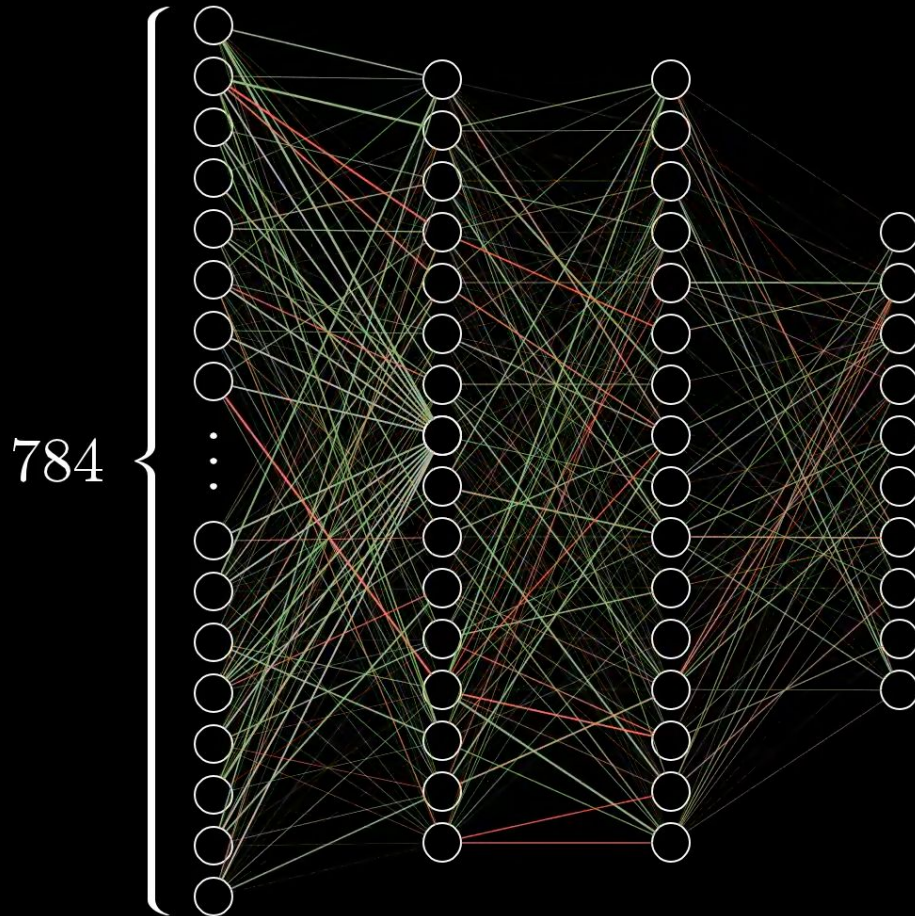






$$\mathbf{a}^{(1)} = \sigma(\mathbf{W}\mathbf{a}^{(0)} + \mathbf{b})$$

```
class Network(object):  
    def __init__(self, *args, **kwargs):  
        #...yada yada, initialize weights and biases...  
  
    def feedforward(self, a):  
        """Return the output of the network for an input vector a"""  
        for b, w in zip(self.biases, self.weights):  
            a = sigmoid(np.dot(w, a) + b)  
        return a
```



$$784 \times 16 + 16 \times 16 + 16 \times 10$$

weights

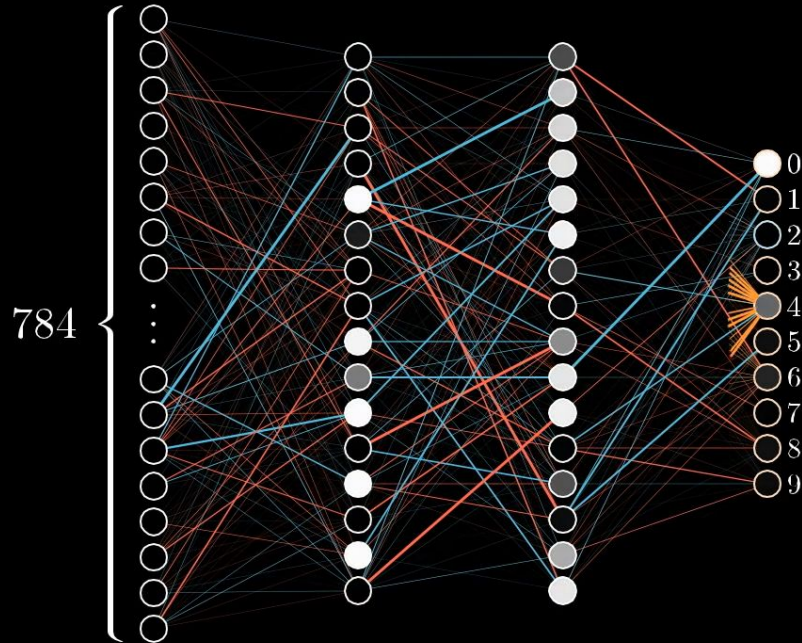
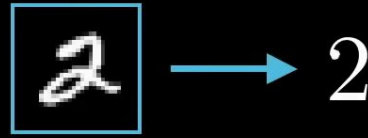
$$16 + 16 + 10$$

biases

13,002

Learning → Finding the right weights and biases

Training in progress...



Train on  
these

5	→	5
0	→	0
4	→	4
1	→	1
9	→	9
2	→	2
1	→	1
3	→	3
1	→	1
4	→	4

Test on  
these

3	→	3
5	→	5
3	→	3
6	→	6
1	→	1
7	→	7
2	→	2
8	→	8
6	→	6
9	→	9

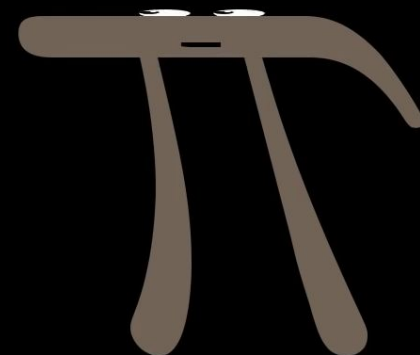
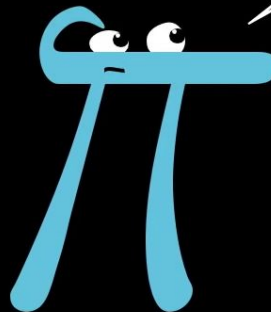
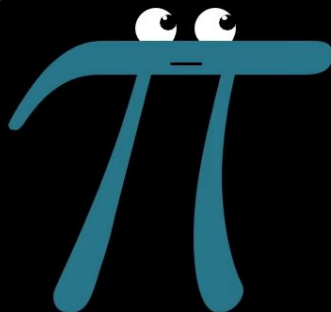
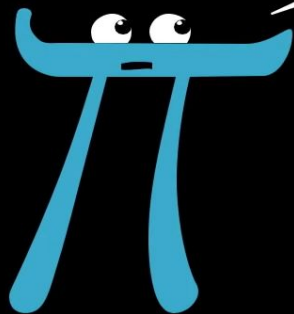


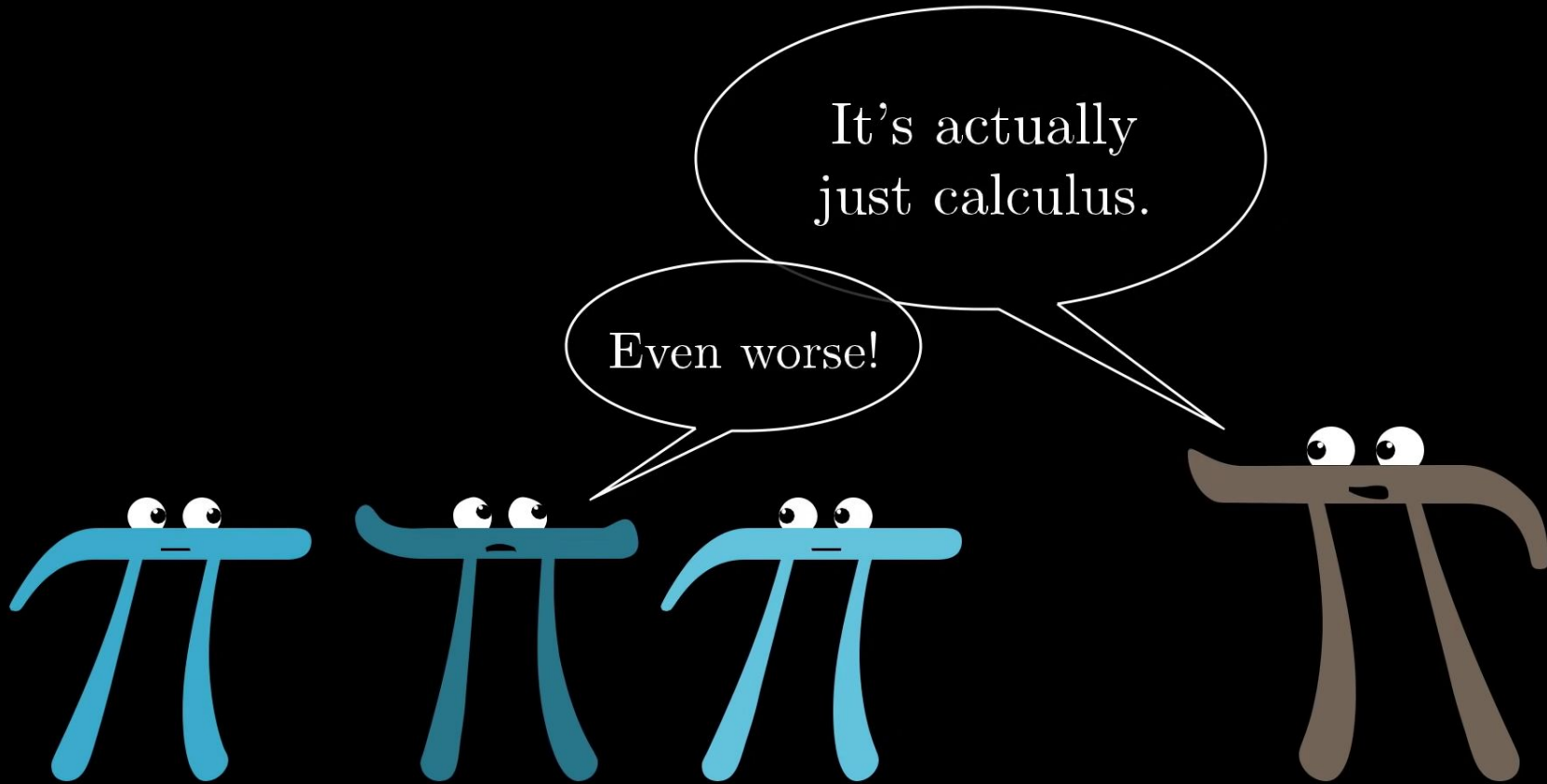
(8, 8) (2, 2) (2, 2) (6, 6) (4, 4) (6, 6) (3, 3) (9, 9)  
 (7, 7) (0, 0) (6, 6) (7, 7) (4, 4) (6, 6) (8, 8) (5, 5)  
 (7, 7) (8, 8) (2, 2) (3, 3) (2, 2) (7, 7) (1, 1) (9, 9)  
 (1, 1) (7, 7) (6, 6) (2, 2) (8, 8) (2, 2) (2, 2) (3, 3)  
 (0, 0) (7, 7) (4, 4) (9, 9) (7, 7) (8, 8) (3, 3) (0, 0)  
 (1, 1) (1, 1) (8, 8) (7, 7) (1, 1) (1, 1) (0, 0) (3, 3)  
 (1, 1) (6, 6) (0, 0) (4, 4) (1, 7) (2, 2) (7, 7) (3, 3)  
 (0, 0) (4, 4) (6, 6) (5, 5) (2, 2) (7, 7) (4, 4) (7, 7)  
 (8, 8) (8, 8) (8, 8) (6, 6) (3, 3) (0, 0) (7, 7) (6, 6)  
 (0, 0) (2, 2) (0, 0) (3, 3) (0, 0) (4, 4) (6, 6) (5, 5)

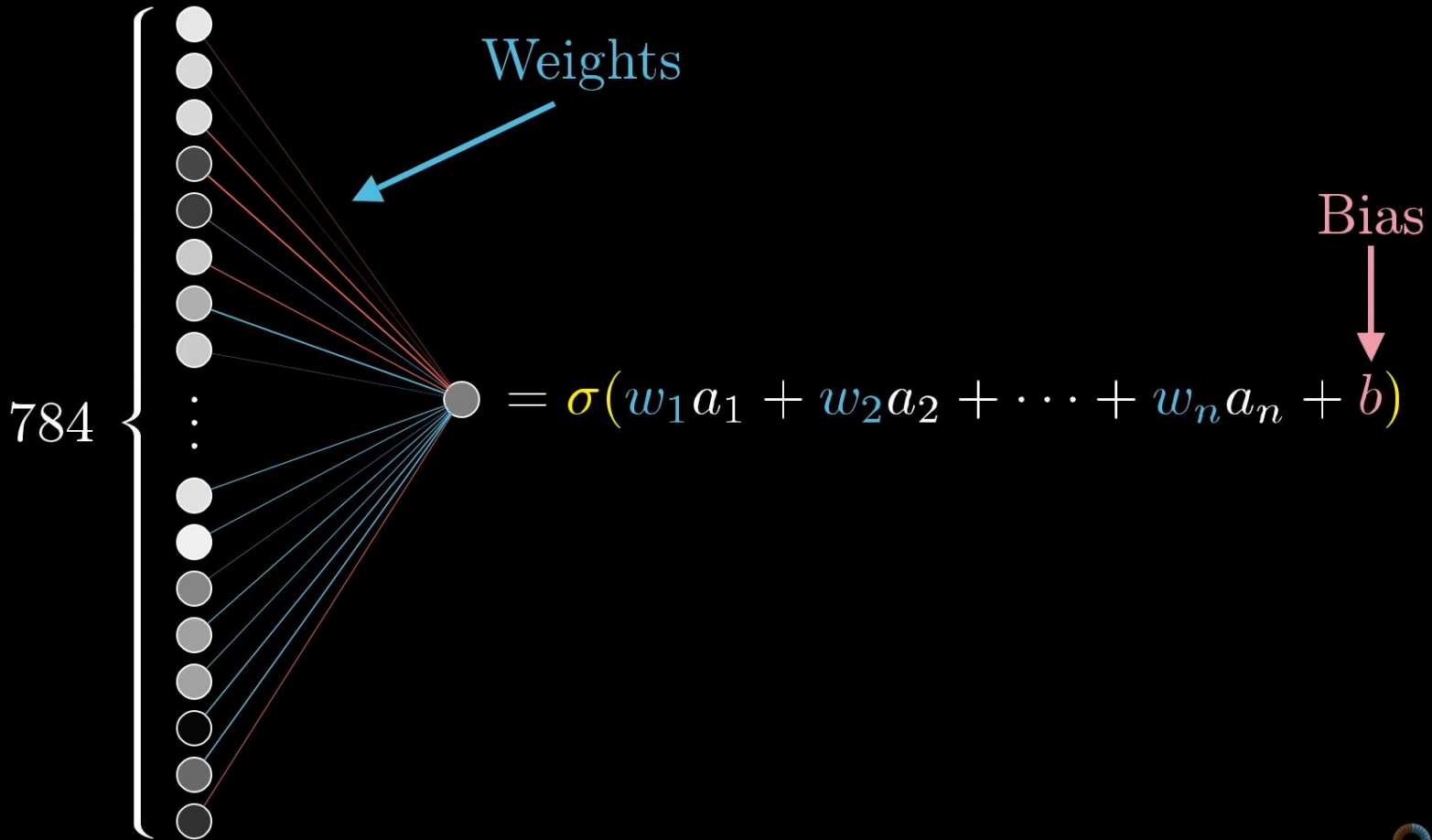


Machines learning?!?

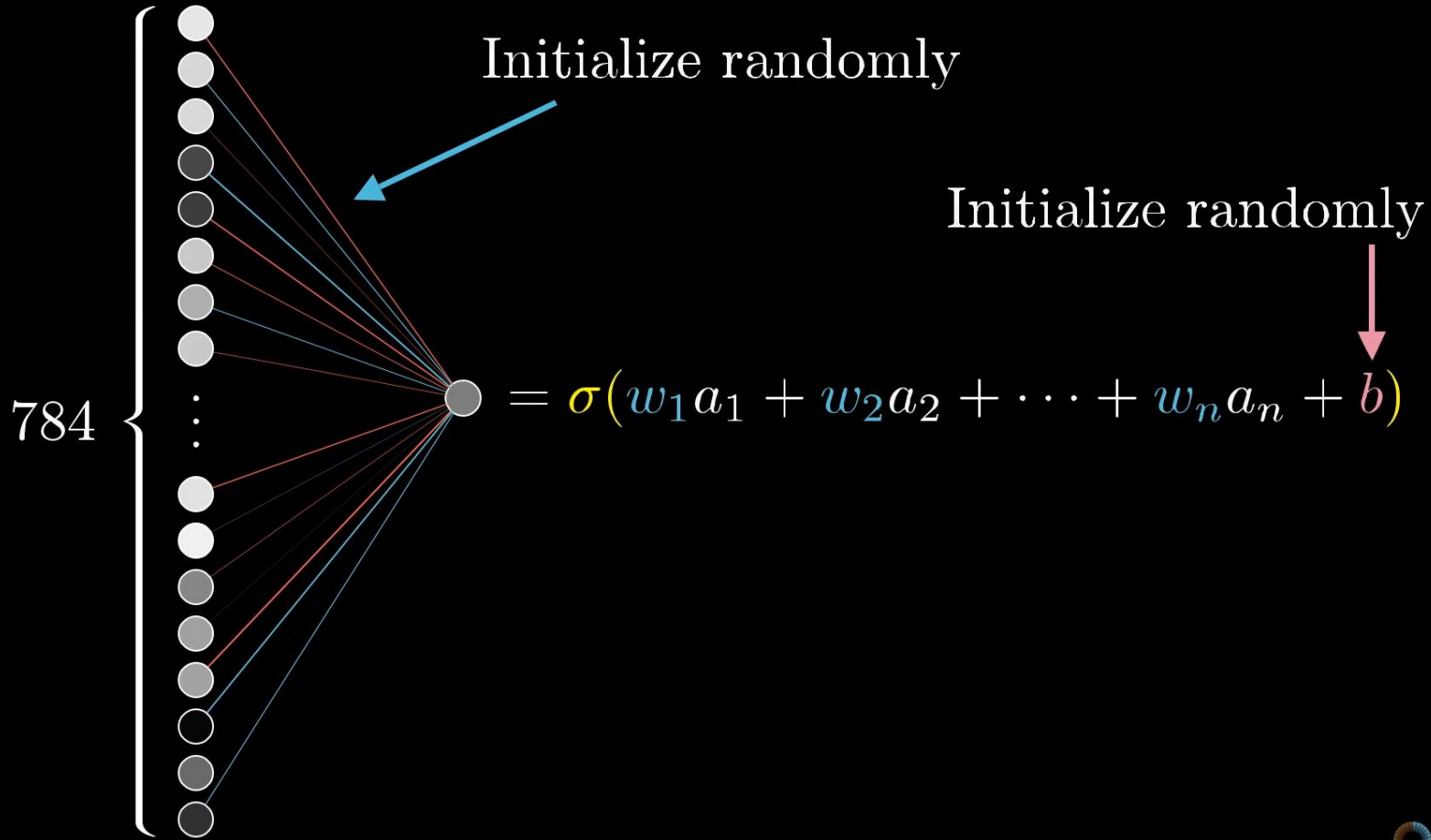
Should we  
be worried?





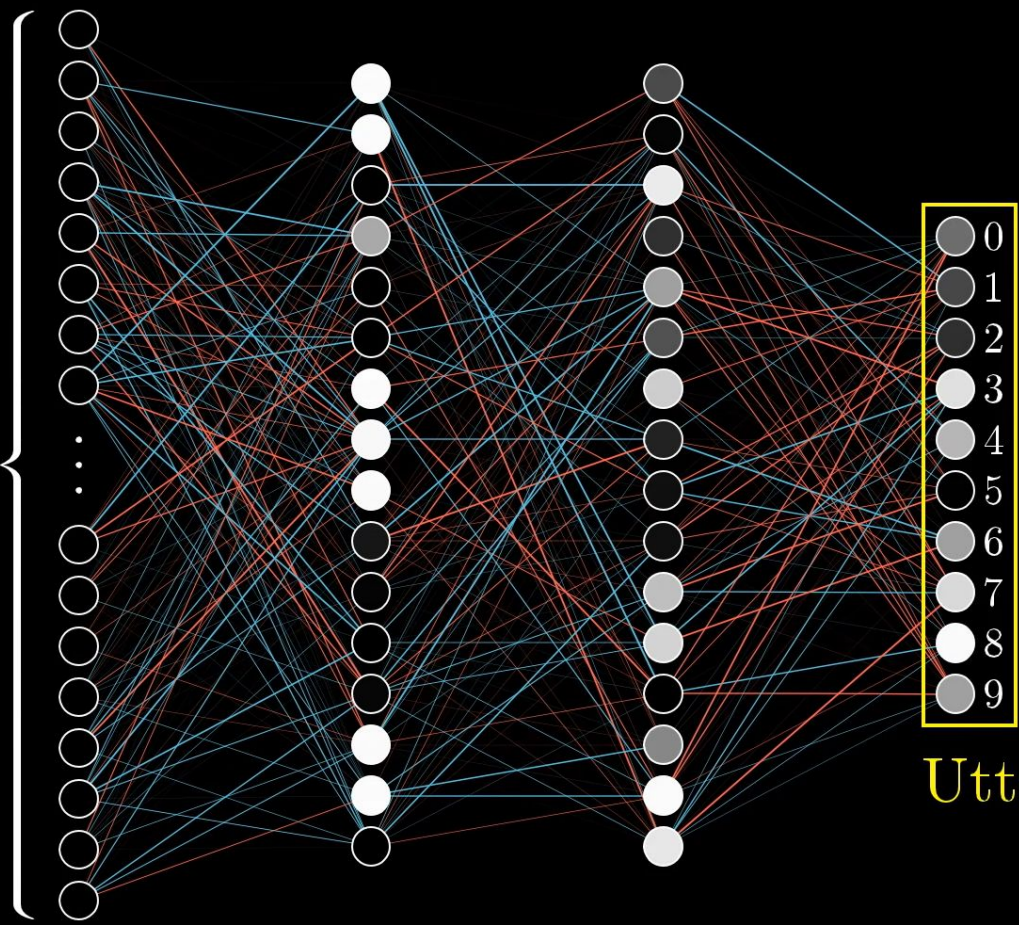








784



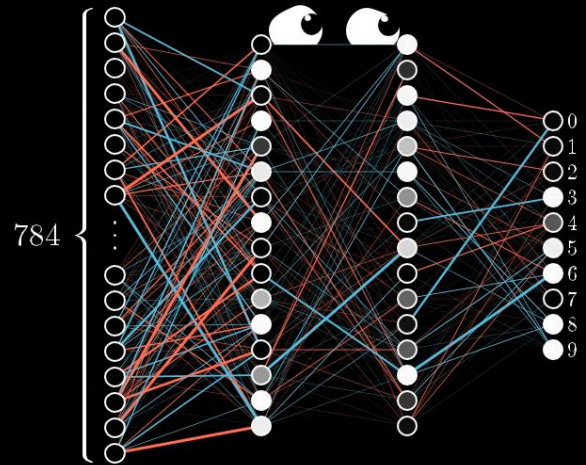
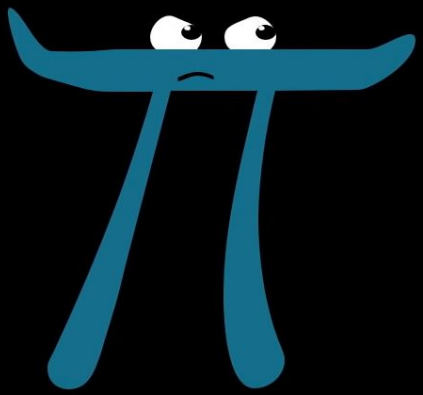
Utter trash





- 0
- 1
- 2
- 3
- 4
- 5
- 6
- 7
- 8
- 9

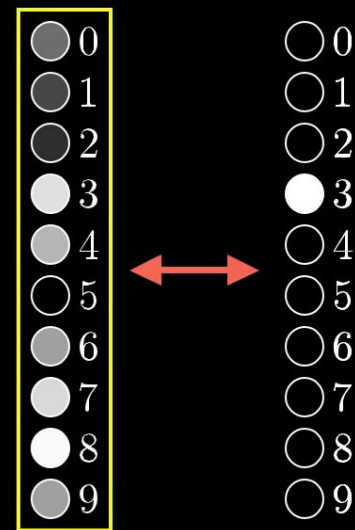
- 0
- 1
- 2
- 3
- 4
- 5
- 6
- 7
- 8
- 9



What's the "cost" of this difference?

Cost of 3

$$\left\{ \begin{array}{l} (0.43 - 0.00)^2 + \\ (0.28 - 0.00)^2 + \\ (0.19 - 0.00)^2 + \\ (0.88 - 1.00)^2 + \\ (0.72 - 0.00)^2 + \\ (0.01 - 0.00)^2 + \\ (0.64 - 0.00)^2 + \\ (0.86 - 0.00)^2 + \\ (0.99 - 0.00)^2 + \\ (0.63 - 0.00)^2 \end{array} \right.$$

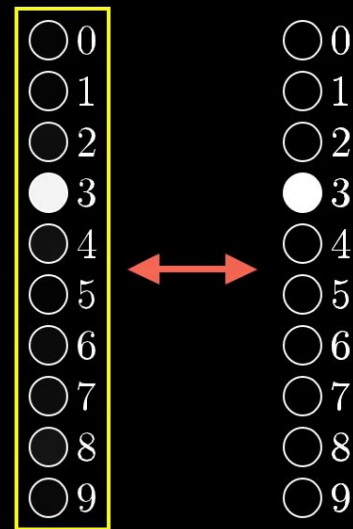


Utter trash

Cost of 3

}	0.03	0.0006 ← $(0.02 - 0.00)^2 +$
	0.0007 ← $(0.03 - 0.00)^2 +$	
	0.0039 ← $(0.06 - 0.00)^2 +$	
	0.0009 ← $(0.97 - 1.00)^2 +$	
	0.0055 ← $(0.07 - 0.00)^2 +$	
	0.0004 ← $(0.02 - 0.00)^2 +$	
	0.0022 ← $(0.05 - 0.00)^2 +$	
	0.0033 ← $(0.06 - 0.00)^2 +$	
	0.0072 ← $(0.08 - 0.00)^2 +$	
	0.0018 ← $(0.04 - 0.00)^2$	

What's the "cost" of this difference?



Utter trash

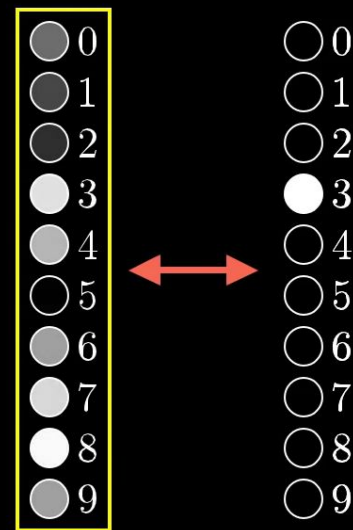


Cost of 3

3.37 {

0.1863	←	$(0.43 - 0.00)^2 +$
0.0809	←	$(0.28 - 0.00)^2 +$
0.0357	←	$(0.19 - 0.00)^2 +$
0.0138	←	$(0.88 - 1.00)^2 +$
0.5242	←	$(0.72 - 0.00)^2 +$
0.0001	←	$(0.01 - 0.00)^2 +$
0.4079	←	$(0.64 - 0.00)^2 +$
0.7388	←	$(0.86 - 0.00)^2 +$
0.9817	←	$(0.99 - 0.00)^2 +$
0.3998	←	$(0.63 - 0.00)^2$

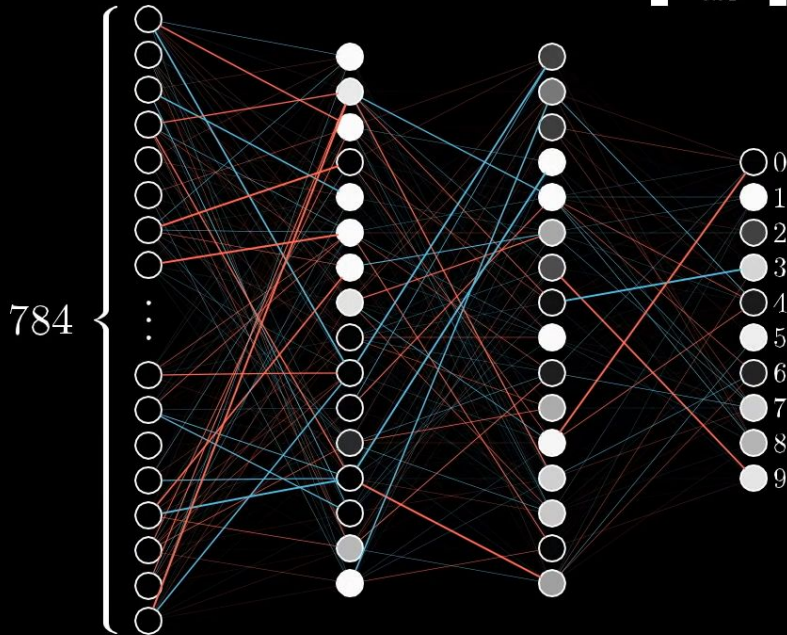
What's the "cost" of this difference?



Utter trash

Input



$$\begin{bmatrix} 0.02 \\ 1.00 \\ 0.26 \\ 0.85 \\ 0.11 \\ 0.94 \\ 0.14 \\ 0.82 \\ 0.72 \\ 0.91 \end{bmatrix}$$


## Neural network function

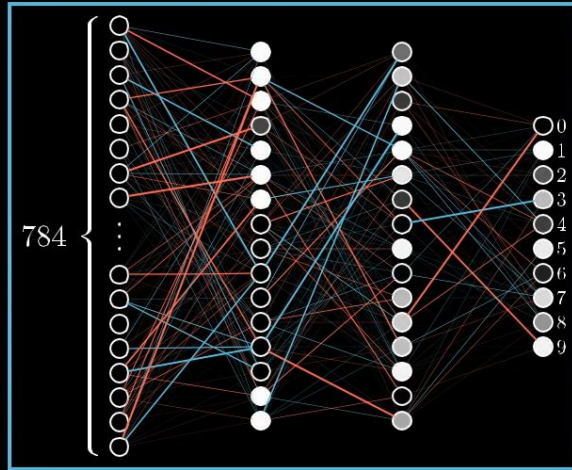
Input: 784 numbers (pixels)

Output: 10 numbers

Parameters: 13,002 weights/biases



## Input



Cost: 5.4

## Cost function

Input: 13,002 weights/biases

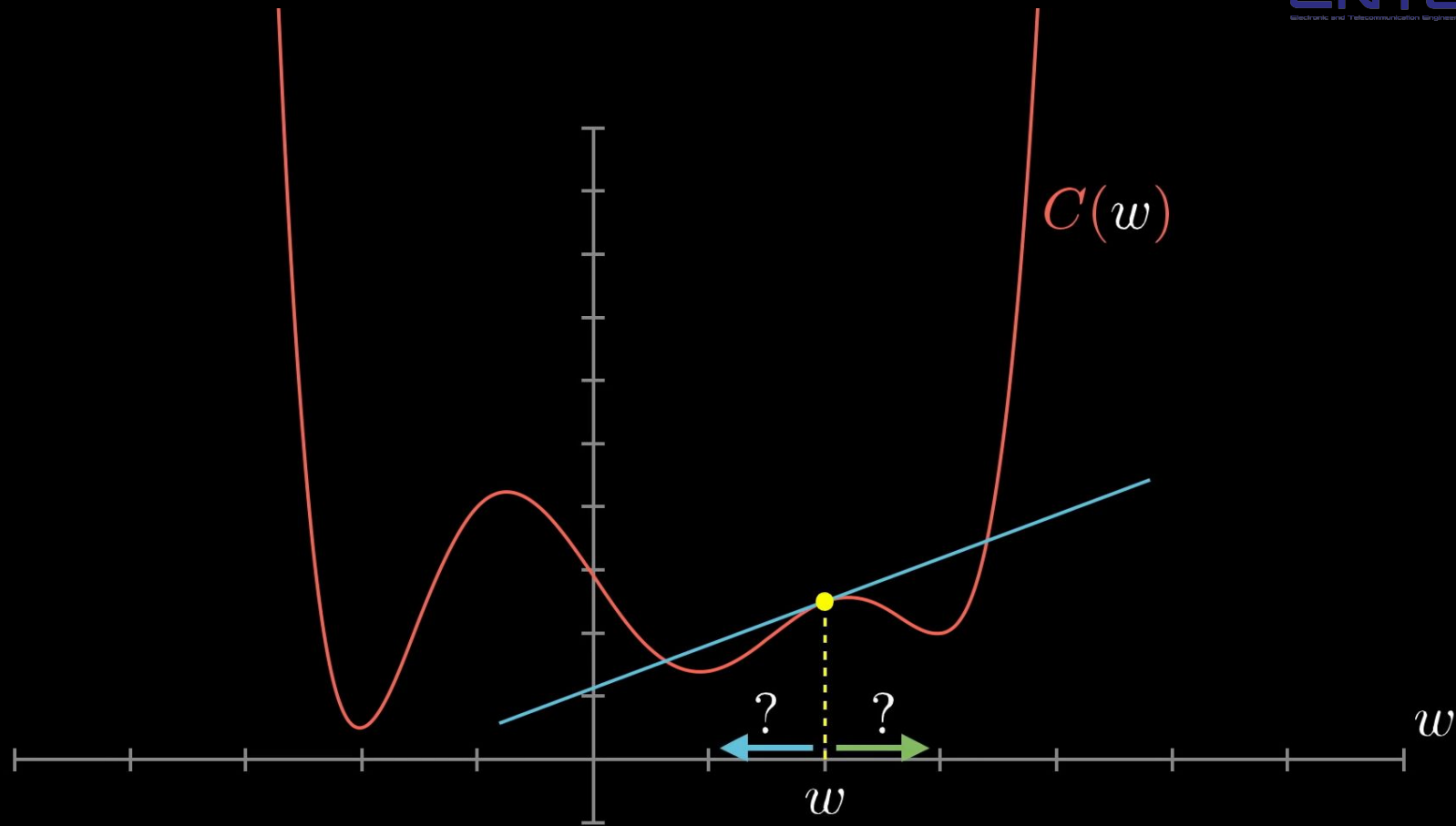
Output: 1 number (the cost)

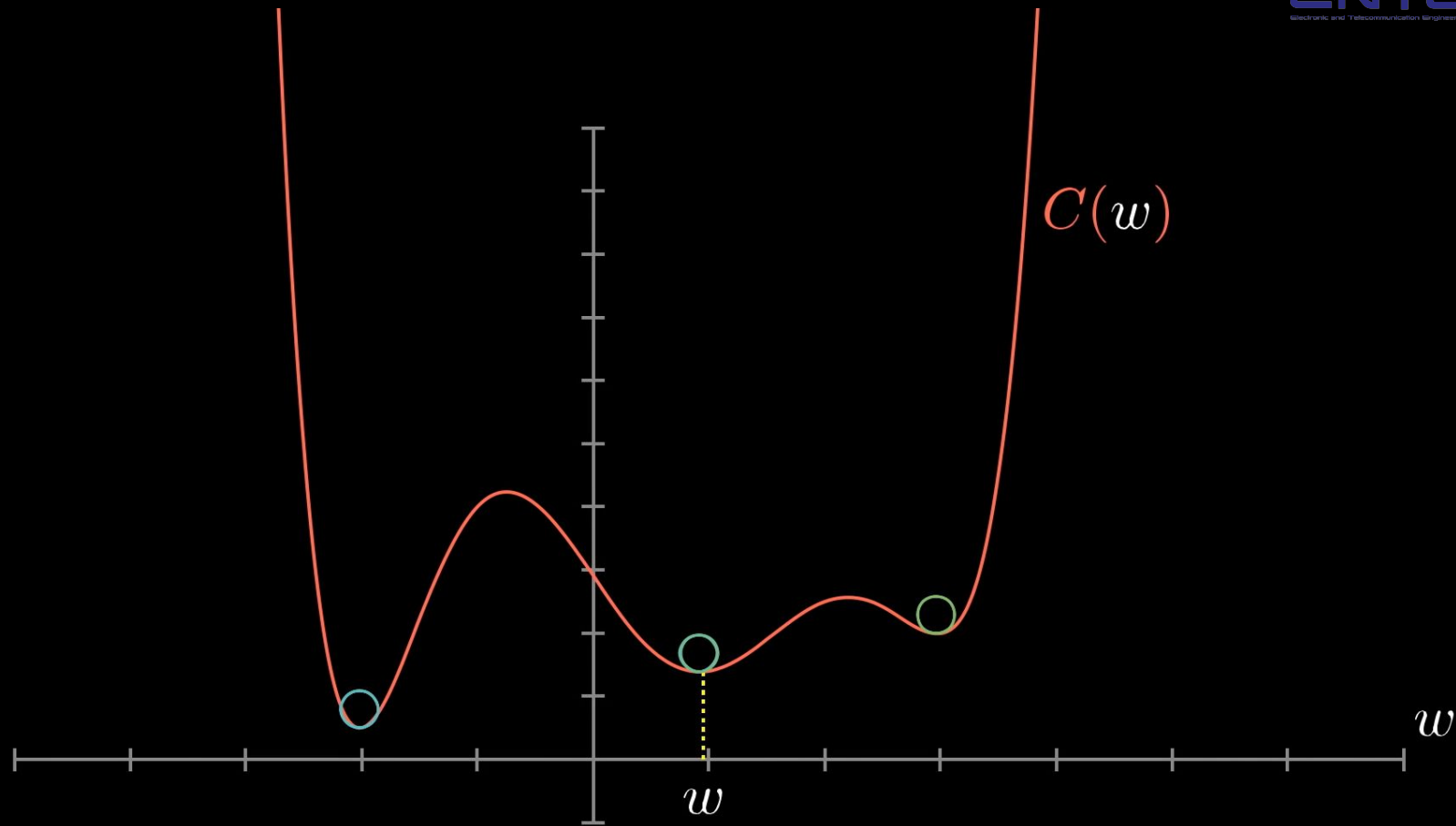
Parameters: Many, many, many training examples

( 3 , 3 )







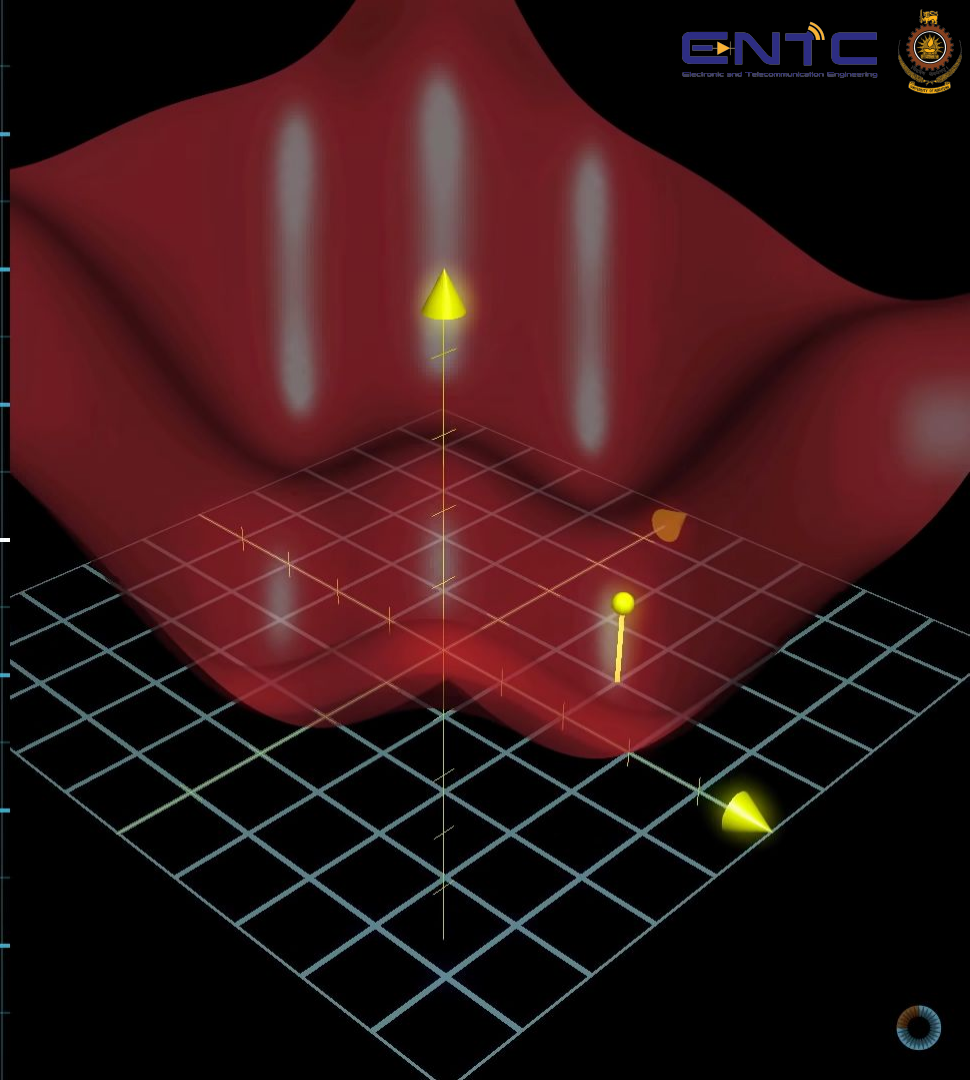
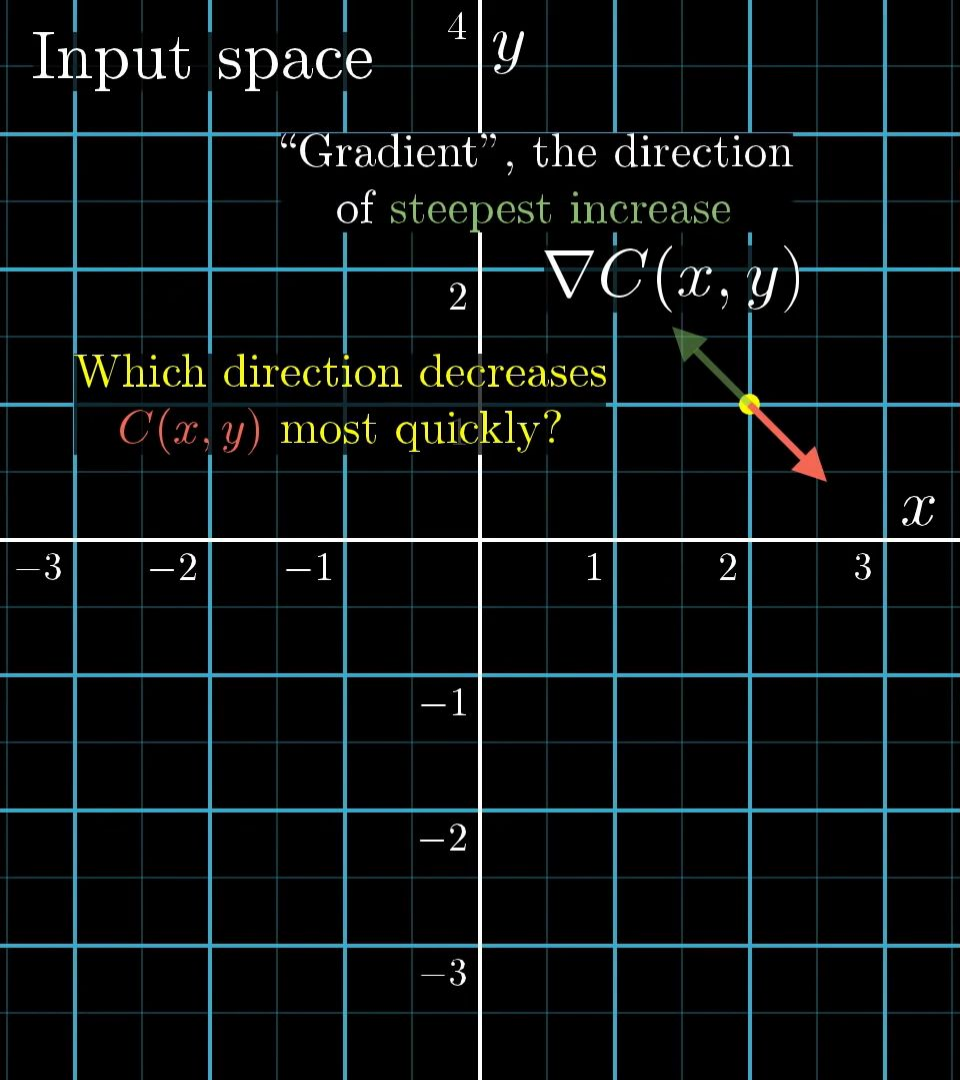


Input space  $y$

“Gradient”, the direction  
of steepest increase

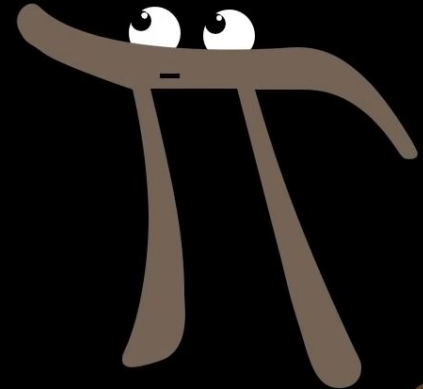
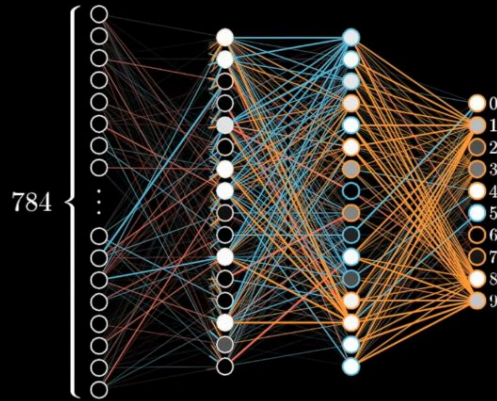
$$\nabla C(x, y)$$

Which direction decreases  
 $C(x, y)$  most quickly?

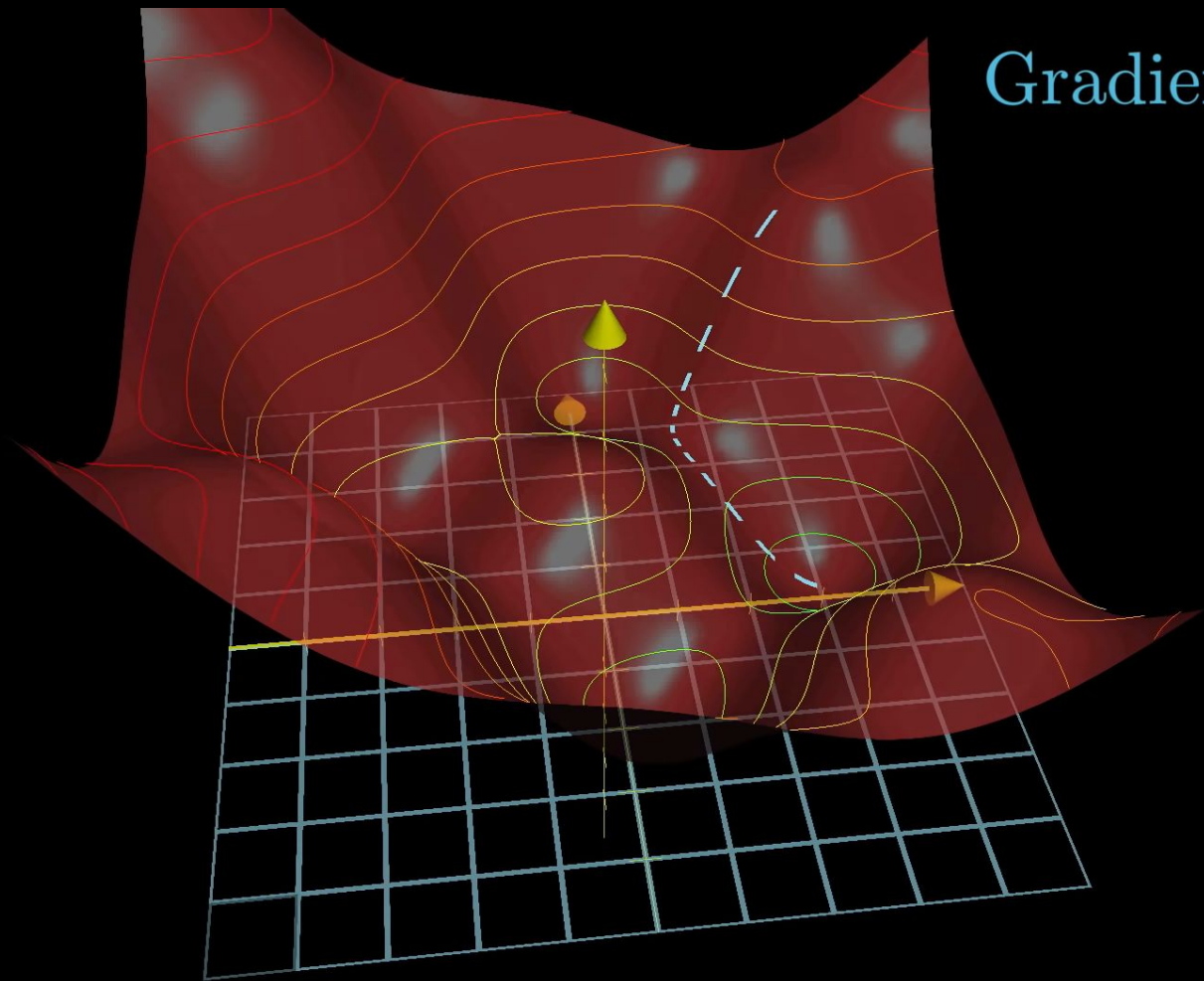


# Backpropagation

Training in progress...



# Gradient descent

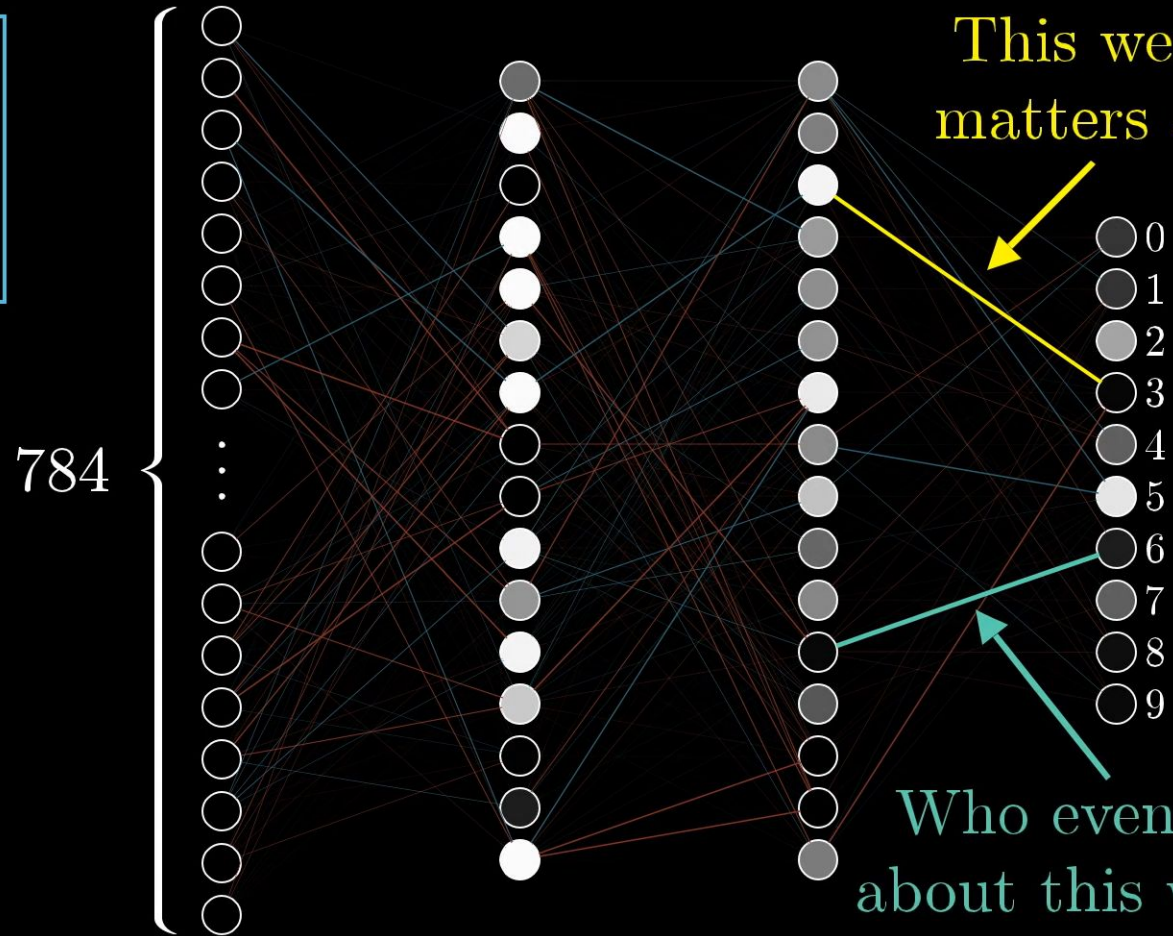
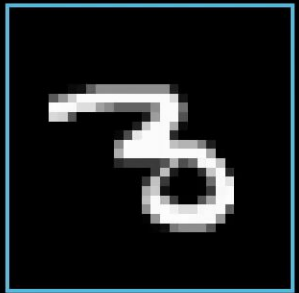


$$\vec{W} = \begin{bmatrix} w_0 \\ w_1 \\ w_2 \\ \vdots \\ w_{13,000} \\ w_{13,001} \\ w_{13,002} \end{bmatrix}$$

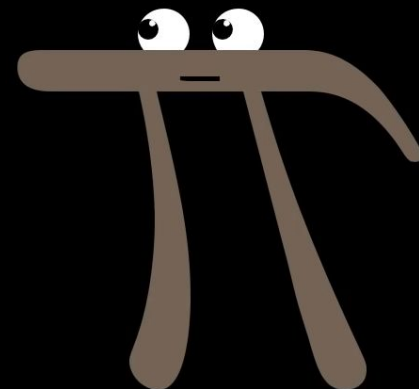
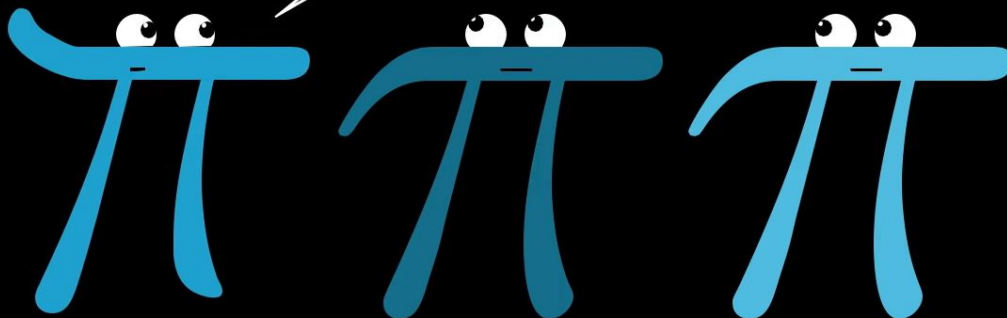
$$-\nabla C(\vec{W}) = \begin{bmatrix} 0.31 \\ 0.03 \\ -1.25 \\ \vdots \\ 0.78 \\ -0.37 \\ 0.16 \end{bmatrix}$$

$w_0$  should increase somewhat  
 $w_1$  should increase a little  
 $w_2$  should decrease a lot  
 $w_{13,000}$  should increase a lot  
 $w_{13,001}$  should decrease somewhat  
 $w_{13,002}$  should increase a little



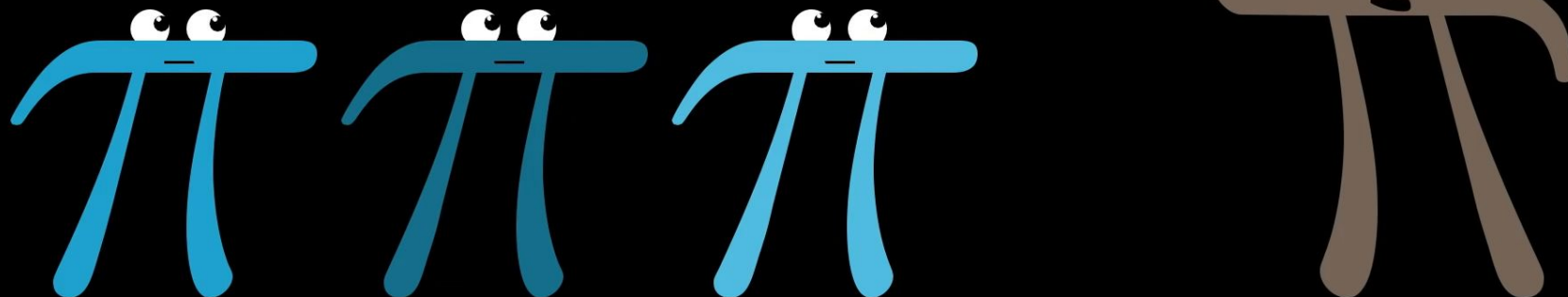


How well  
does it do?





Look where it  
messes up



# Testing data



Guess → 0

Wrong!

$$\frac{\text{Number correct}}{\text{total}} = \frac{248}{260} = 0.954$$

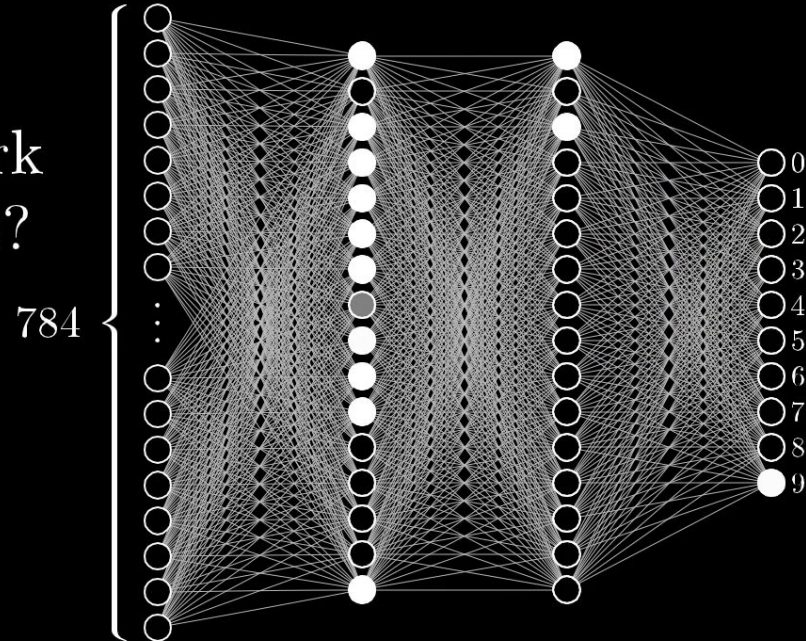


Wrong!

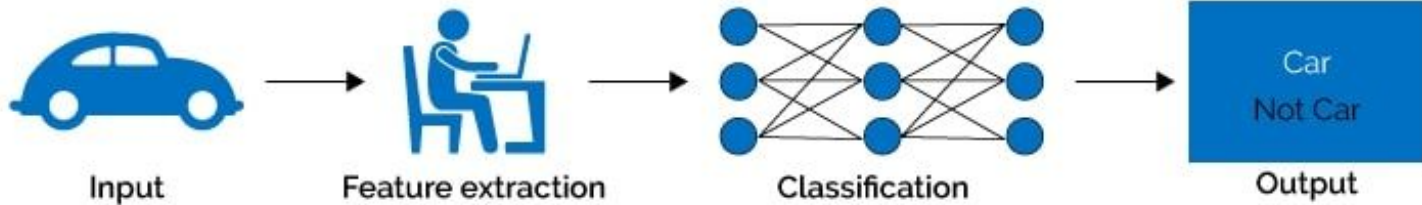




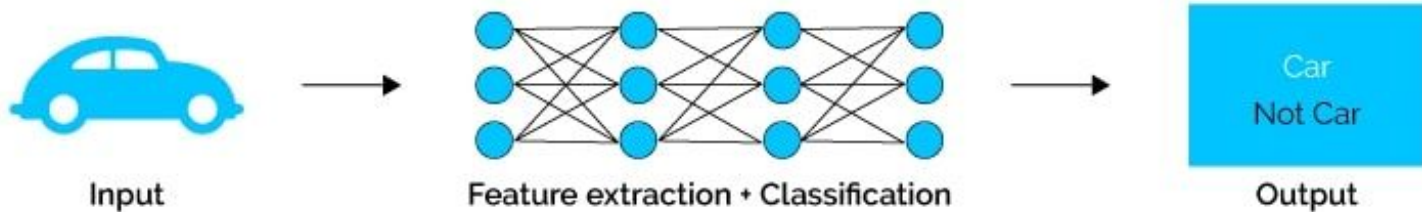
Does the network  
actually do this?



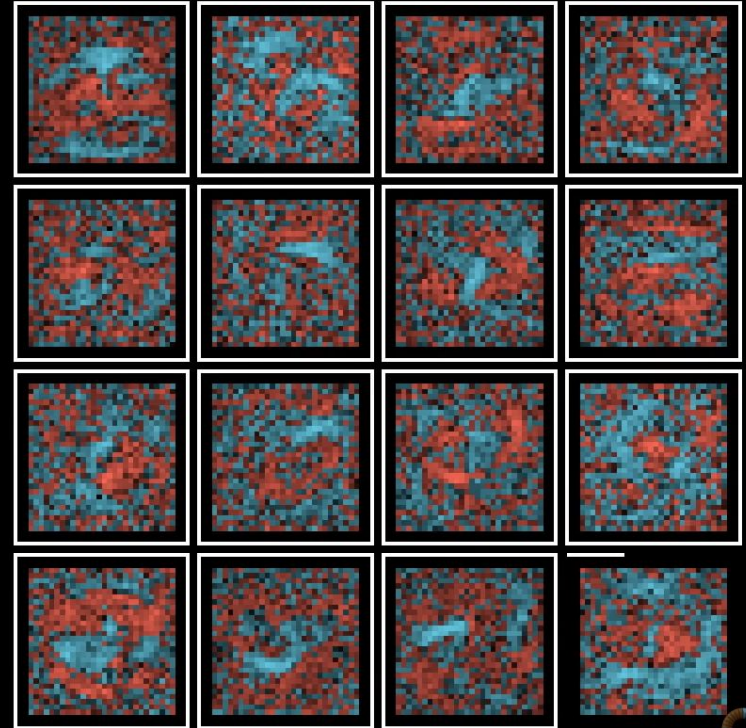
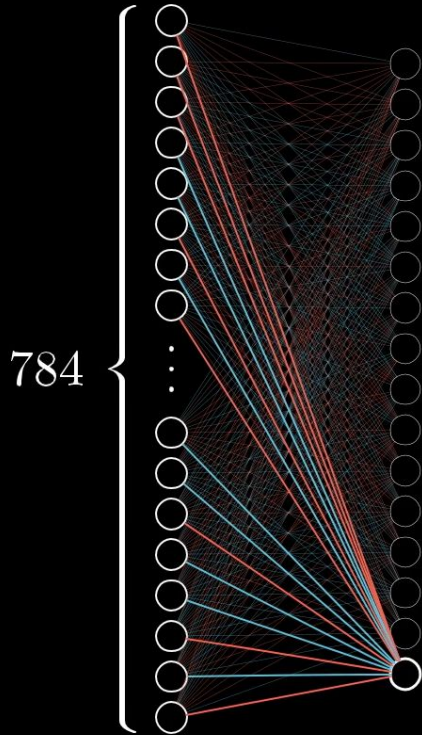
## Machine Learning



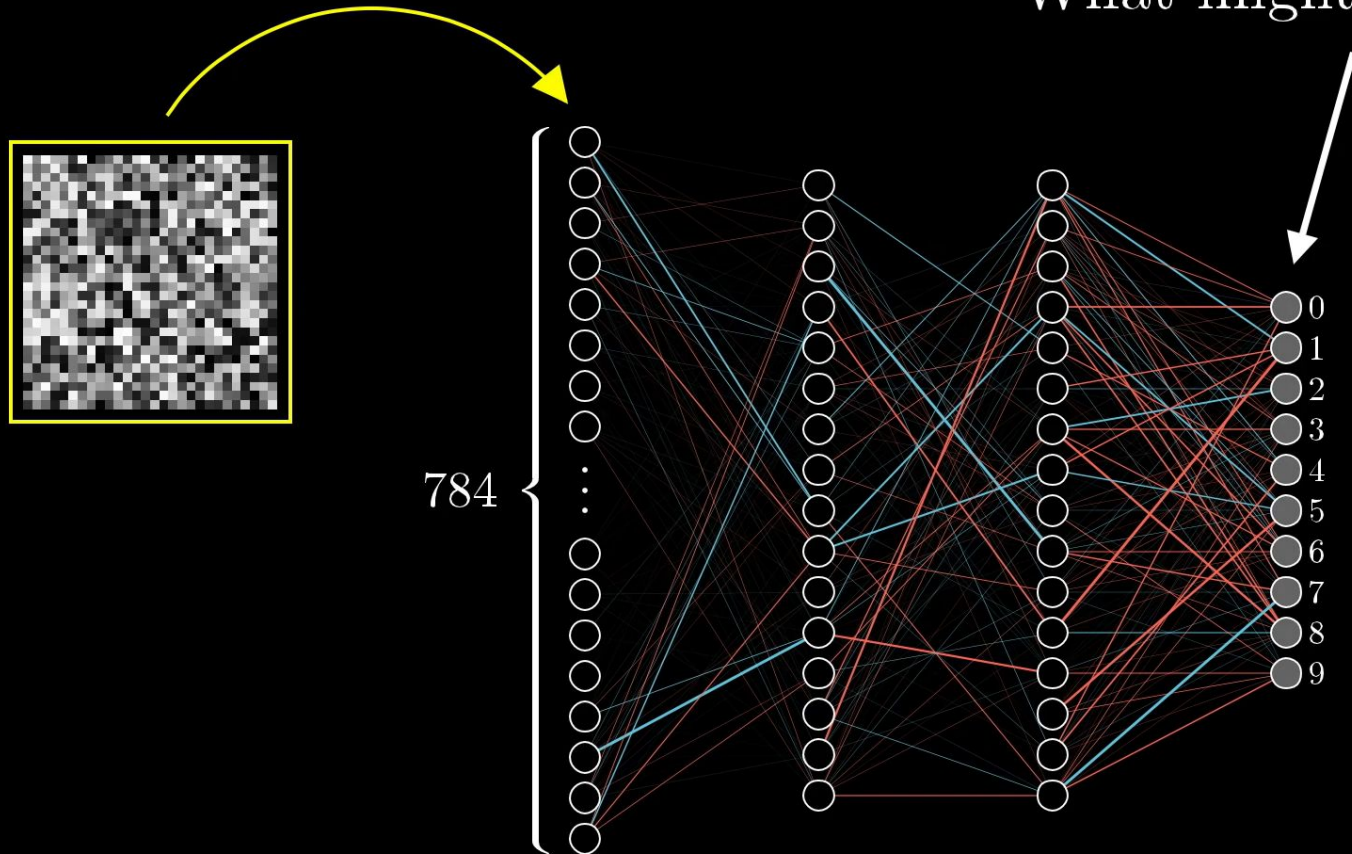
## Deep Learning

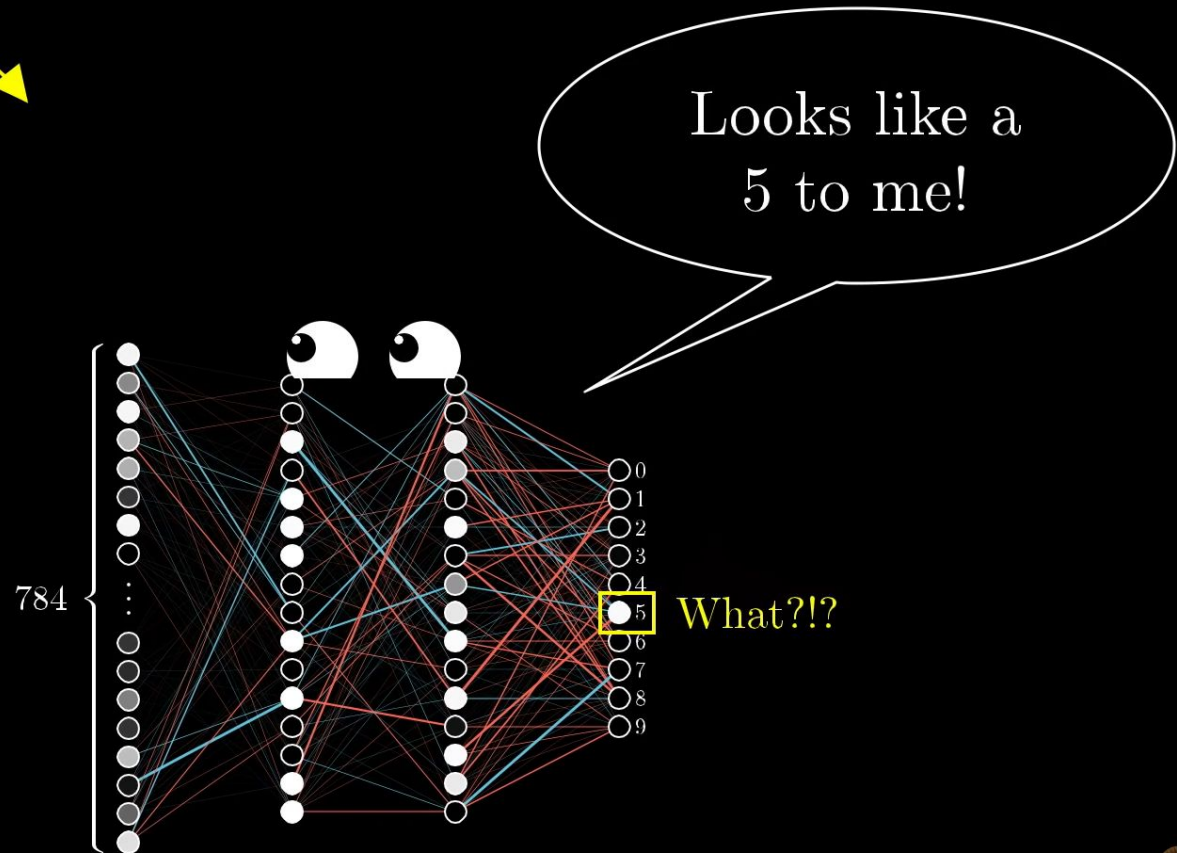
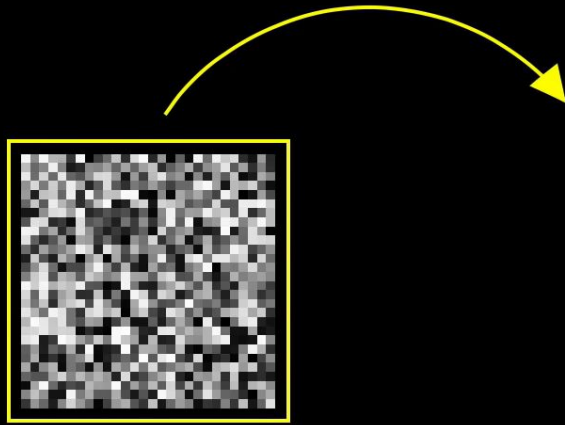


# What second layer neurons look for



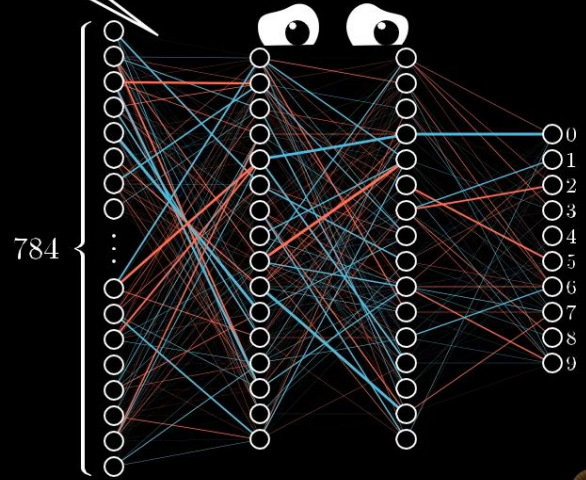
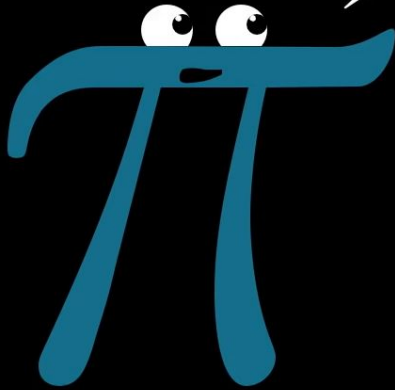
What might you expect?





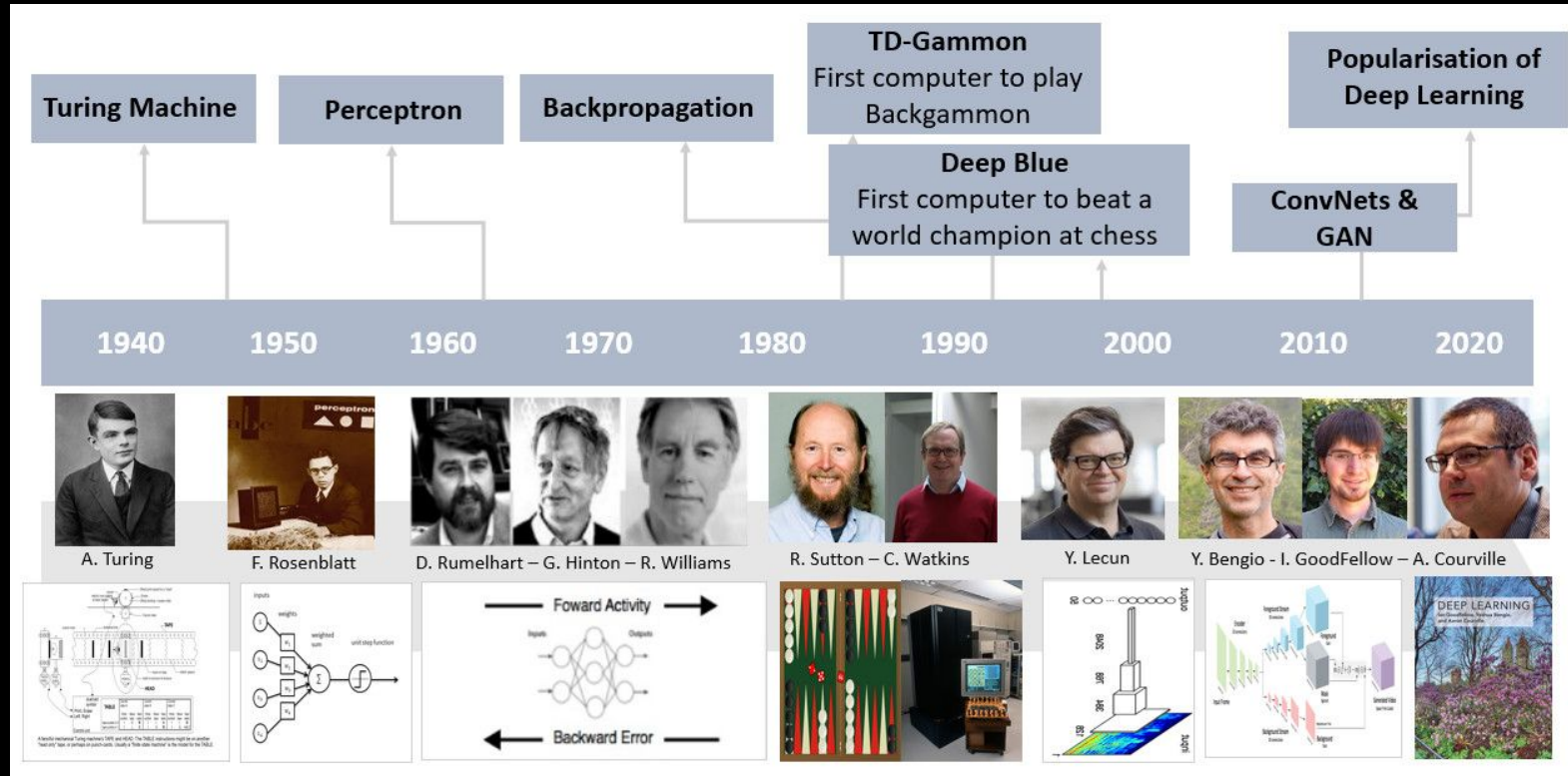
Draw a 5 for me

Uh...I'm really more of a multiple choice guy





# How did it all start?



# Let's play!

Tinker With a **Neural Network** Right Here in Your Browser.  
Don't Worry, You Can't Break It. We Promise.

Epoch: 001,608    Learning rate: 0.03    Activation: Tanh    Regularization: None    Regularization rate: 0    Problem type: Classification

**DATA**  
Which dataset do you want to use?  
  
Ratio of training to test data: 50%  
Noise: 0  
Batch size: 10

**FEATURES**  
Which properties do you want to feed in?  
 $X_1$   
 $X_2$   
 $X_1^2$   
 $X_2^2$   
 $X_1 X_2$   
 $\sin(X_1)$   
 $\sin(X_2)$

**5 HIDDEN LAYERS**  
+ - 5 neurons    + - 3 neurons    + - 3 neurons    + - 3 neurons    + - 2 neurons

The outputs are mixed with varying weights, shown by the thickness of the lines.

This is the output from one neuron. Hover to see it larger.

**OUTPUT**  
Test loss 0.325  
Training loss 0.223  
  
  
Colors shows data, neuron and weight values.  
 Show test data     Discretize output

# A recipe

1. Should I use ML on this problem? | Is there a pattern to detect? | Can I solve it analytically? | Do I have data?
2. Gather and organize data. | Preprocessing, cleaning, visualizing.
3. Establishing a baseline.
4. Choosing a model, loss, regularization, ...
5. Optimization (could be simple, could be a Phd...).
6. Hyperparameter search.
7. Analyze performance & mistakes, and iterate back to step 4 (or 2).

# State-of-the-art models

## What is CLIP?

CLIP is a neural network trained on a **large set (400M) of image and text pairs.**

## CLIP: Connecting Text and Images

We're introducing a neural network called CLIP which efficiently learns visual concepts from natural language supervision. CLIP can be applied to any visual classification benchmark by simply providing the names of the visual categories to be recognized, similar to the "zero-shot" capabilities of GPT-2 and GPT-3.



January 5, 2021  
15 minute read

[Colab notebook - CLIP](#)

FOOD101

**guacamole** (90.1%) Ranked 1 out of 101 labels



- a photo of **guacamole**, a type of food.
- a photo of **ceviche**, a type of food.
- a photo of **edamame**, a type of food.
- a photo of **tuna tartare**, a type of food.
- a photo of **hummus**, a type of food.

SUN397

**television studio** (90.2%) Ranked 1 out of 397

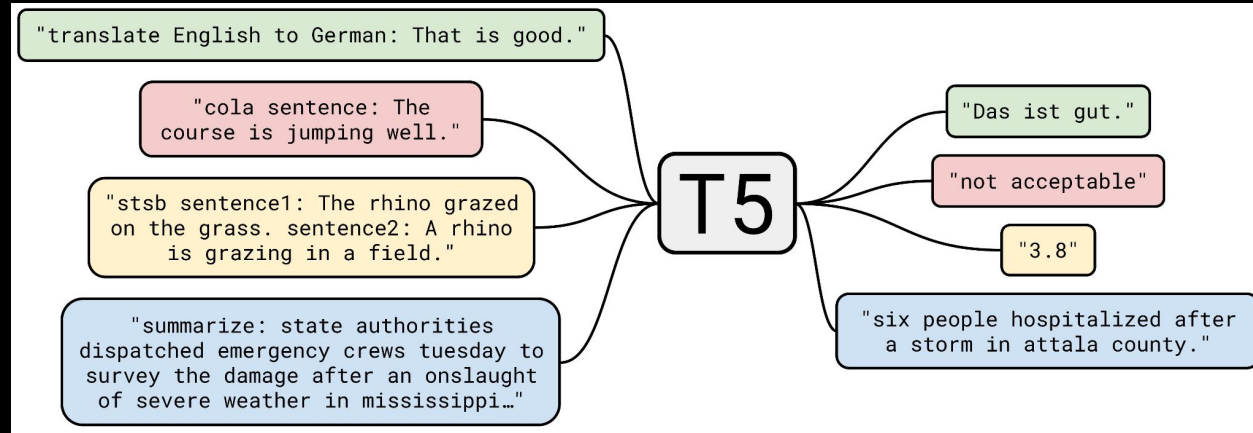


- a photo of a **television studio**.
- a photo of a **podium indoor**.
- a photo of a **conference room**.
- a photo of a **lecture room**.
- a photo of a **control room**.

# State-of-the-art models (Additional)

## What is T5?

A text-to-text encoder decoder model



[Colab notebook - T5](#)

# Other cool stuff

<https://openai.com/dall-e-2/>

DALL-E 1



DALL-E 2



"a painting of a fox sitting in a field at sunrise in the style of Claude Monet"

<https://imagen.research.google/>



A strawberry mug filled with white sesame seeds. The mug is floating in a dark chocolate sea.



A photo of a Corgi dog riding a bike in Times Square. It is wearing sunglasses and a beach hat.

# Do you really need Machine Learning?

A man with sunglasses and a white tank top is shown from the chest up, sprinkling a substance from his right hand. The substance is captured in mid-air, creating a spray effect. The background is a simple indoor setting with a wooden door.

**SPRINKLE A LITTLE**

**MACHINE LEARNING  
ON IT**



# Key limitations of Machine Learning

- Ethics
- Data
- Interpretability
- Deterministic system
- Reproducibility

<https://www.springboard.com/blog/data-science/when-not-to-use-ml/>

# Why shouldn't I use Machine Learning

1. Data related issues - Garbage in, Garbage out - should have enough reliable data
2. Interpretability- ML models are often black box models
3. Technical debt -
4. Better alternatives - A simple solution that takes 1 week to build that is 90% accurate will **almost always** be chosen over a machine learning model that takes 3 months to build that is 95% accurate, Simpler= Better

<https://towardsdatascience.com/4-reasons-why-you-shouldnt-use-machine-learning-639d1d99fe11>

# Embedded Machine Learning for Edge Computing

An intuitive introduction to Machine Learning

Amaya Dharmasiri

Oct/2022

What can I help  
you with?

Wake-word Detection



Face/Person Detection

